

Delegates Profiles

Edited by Emmanouil Kanellos

2014 DRHA

Digital Research in the Humanities and Arts

**Connecting interdisciplinary design
practices in arts/culture, academia
and the creative industries.**

31 August - 3 September 2014



UNIVERSITY
of
GREENWICH

Department of Creative Professions & Digital Arts

Theme

Communication Futures: Connecting interdisciplinary design practices in arts/culture, academia and the creative industries

Human beings, as users, have always been obsessed with finding new ways of communicating through various techniques and technologies.

The rapid technological changes that have occurred during the last two decades have allowed us – the users – to communicate through various social media platforms, providing us with more easily, faster and more frequently ways of communicating.

However, there are always concerns about other impacts those technologies might have on the communication processes.

The aim of the conference is to facilitate conversations on Design and collaborations between

- Digital Arts and Humanities,
- Creative Industries,
- Digital Libraries and Archives,

with an emphasis on communication futures and their impact to historical, theoretical, knowledge-transfer research processes.

For the first time the DRHA conference would like to support and bring together the Academic environment with that of the Creative industries under a conference that will affect the current interdisciplinary creative practices.

About DRHA

For over 11 years DRHA: Digital Research in the Humanities and Arts (Previously named: Digital Resources in Humanities and the Arts) continues to be a key gathering for all those are influenced by the digitization of cultural activity, recourses and heritage in the UK.

A series of annual conferences whose goal is to bring together the creators, users, distributors, and custodians of digital research and resources in the arts, design and humanities to explore the capture, archiving and communication of complex and creative research processes. This includes: Scholars, teachers, artists, publishers, librarians, curators or archivists who all wish to extend and develop access and preservation regarding digitized information rendered from contemporary culture and scholarship; the information scientist seeking to apply new scientific and technical developments to the creation, exploitation and management of digital resources.

DRHA provides intellectual and physical space for cross-disciplinary discussion and the generation of new ideas, resulting in many new networks and productive research relationships. The DRHA conference started at Dartington, and it was a development from the DRH conference series, which began at Oxford in 1997.

Every year the conference is moving to a different Academic Institution, which supports and successfully run the conference.

This book contains all DRHA2014 peer reviewed accepted abstracts.

Anastasios Maragiannis

Convenor and Programme Chair DRHA 2014
University of Greenwich, London, UK

Aaron Henderson

Assistant Professor in the
Department of Studio Arts,
The Dietrich School
of Arts and Sciences
University of Pittsburgh



Exhibition

Midway: Choreography of the
Virtual and Physical Body

aaronh@pitt.edu
www.aaronhenderson.com
www.studioarts.pitt.edu

Short Biography

Aaron Henderson's videos and installations examine the ways that humans move. Recent projects look at the personal, cultural and political ramifications of all action, from intimate gestures to displays of super-human acrobatics.

Well acquainted with movement, he threw himself into walls and off of platforms for STREB Extreme Action, an acrobatic performance company from 2002-6. His videos and projection designs have been presented at Lincoln Center, the Wexner Center, the Carnegie Museum of Art and many other museums, galleries, theaters and festivals around the world.

Aaron co-founded LOSTWAX, an East Coast multimedia dance company and created the International Thought Exchange, a now defunct mail art organization

Adela Karsznia

Co-Director
Culture Hubs



Academic Paper

Culture Hub:

Developing new channels for
cross-cultural engagement in
performance

Authors:

Duncan Jamieson and Adela
Karsznia

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adela.karsznia@culturehub.co
culturehub.co

Short Biography

Adela Karsznia is an independent researcher, translator, and co-editor of Polish Theatre Perspectives (PTP), a peer-reviewed resource that investigates Polish theatre cultures – past and present – and brings them into dialogue with other world traditions of critical and creative practice. In 2012, together with Duncan Jamieson, Karsznia co-founded TAPAC: Theatre and Performance Across Cultures, a nonprofit initiative focused on building multilingual and digital networking capacity in the field. Since 2012, she has also been developing a cross-cultural community platform – Culture Hub, currently in beta version – which provides a range of networking and content-sharing tools for use by performance practitioners, researchers, students, and organizations.

Adrian Miles

Senior Lecturer
in New Media
RMIT University



Academic Paper

Flat Archives:

Or Promiscuity Unbound

adrian.miles@rmit.edu.au

[http://www.linkedin.com/
in/adrianlmiles](http://www.linkedin.com/in/adrianlmiles)

<http://vogmae.net.au>

Short Biography

Dr. Adrian Miles is currently the Program Manager of the consilience Honours lab at RMIT, in Melbourne, Australia. He does research on hypertextual nonfiction and networked interactive video, and undertakes theoretically inflected digital projects. Adrian's research interests also include pedagogies for new media and digital video poetics - with a Deleuzean cinematic inflection.

Aikaterini Antonopoulou

Researcher
Newcastle University



Academic Paper

Homelessness in the Digital
Age through the Lens
of the Banoptikon
Videogame Project

Aikaterini.Antonopoulou
@newcastle.ac.uk
[http://myvirtualground.
tumblr.com](http://myvirtualground.tumblr.com)

Short Biography

Aikaterini Antonopoulou is a researcher and a teaching fellow at the School of Architecture, Planning & Landscape of Newcastle University, where she teaches architectural design at both undergraduate and postgraduate level. Her recently completed doctoral dissertation (APL, Newcastle University, 2013) raised the question of how individuals become placed in the contemporary environment and discussed what forms the need for “situatedness” takes in the digital age. She holds a Diploma in Architecture from the School of Architecture of the National Technical University of Athens (2006), and an MSc in Advanced Architectural Design from the University of Edinburgh (2008).

Alex Anikina

Artist, student at MRes:
Moving Image at Central
Saint Martins College
of Art and Design
University of the Arts
London



Academic Paper

Human/Machine:

Language and Cognition

Installation

!Some Entropy in Your Tea
(2013), Aleph (2014)

asha.anikina@gmail.com

<http://red-in-blue.com>

Short Biography

Born in Kolomna, Russia; currently lives and works in London. Her artistic practice includes video, photography and written word. Her area of research is the future and human relationship with knowledge, language, technology and artificial intelligence. Has been exhibiting and taking part in film festivals internationally; the last notable occasions include London Independent Film Festival 2014 where her short film was awarded Best Experimental Short and the strategic project "Dreaming Machines" of IV Moscow International Biennale for Young Art at National Centre for Contemporary Arts, Moscow.

Alex Naylor

Lecturer in Film
and Visual Culture
University of Greenwich



Academic Paper

Curation, collage
and culture-jamming:
networked fan/political
counterpublics on Tumblr

a.m.p.naylor@gre.
ac.ukAnastasiosMaragiannis
www.linkedin.com/pub/alex-
naylor/36/663/aa9
gre.academia.edu/AlexNaylor

Short Biography

Alex Naylor is a lecturer in film and visual culture at the University of Greenwich. She graduated from University College London with a PhD upon discourses of affect in the 1930s horror film cycle. Her research interests include SF and horror cinema, anime, censorship, fan cultures and social media. She has book chapters forthcoming upon memory and the traumatised body in *Cat People* (1942), upon feminist fan discourses around *Game of Thrones*, and upon brutalist architecture as dystopic filmic space in Kubrick's *A Clockwork Orange*. She is also an illustrator and cartoonist, and is currently illustrating a children's picture book on the history of pop music written by the music journalist Jude Rogers.

Alev Adil

Principal Lecturer
Artist in Residence
Creative Professions
& Digital Arts
University of Greenwich



Academic Paper

Expanded Life - Writing

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A.Adil@gre.ac.uk

Short Biography

Dr Alev Adil is Artist in Residence at the University of Greenwich where she is also Principal Lecturer in visual culture and creative writing. She has been widely published in academic and literary journals and poetry anthologies and has reviewed for The Independent, The Times Literary Supplement, The Guardian, Agenda and Modern Poetry in Translation. Her academic publications include research into the poetics of memory, transnational literatures and literature in translation. She has performed at a number of venues in London including the British Museum, the Duveen Gallery at Tate Britain and the Hampstead Theatre and at internationally in Azerbaijan, Bangladesh, Cyprus, France, Greece, Ireland, Kosovo, Lithuania, Romania, Turkey and the UK. Alev also curates <http://www.MemoryMap.org.uk> an online digital memory project and exhibition space for film, photography, writing and music, where she archives her performances.

Alkan Ozdemir

Associate Professor
Senior Lecturer in Basic Arts
Anadolu University School
for the Handicapped
Ceramics Department



Poster presentation

Supporting basic art
education with computers

dalkan@anadolu.edu.tr

Short Biography

- Anadolu University Faculty of Fine Arts.
Anadolu University Social Sciences
Institute, Department of Ceramic Master Program
- 2006, Anadolu University Social Sciences
Institute, Department of Ceramic Doctor
Course
- 2007, Assistant Professor in Anadolu University
- 2013, Associate Professor in Anadolu
University
- Works as a Associate Professor and ceramic
designer at Anadolu University School for the
Handicapped
- 2013, ISCAEE International Ceramics
Exhibition , Antalya Türkiye.
- 2013, Contemporary Art Exchange Exhibition,
Incheon, KOREA.”
- 2013, International Conference of Education,
Research and Innovation, 18-20 November
2013, Sevilla , Spain.
- 2004, International Muammer Çakı Ceramic
Competition “Prize” ESKİŞEHİR, TURKEY
- 2010, “Kütahya Porselen 40.Year Ceramic
Competition” “Social Prize”, Kütahya, TURKEY.

Amar Boghani

Creative Technologist,
MIT Mobile Experience
Lab Massachusetts
Institute of Technology



Academic Paper

Mapping Moby-Dick in Locast

Authors:

Pelin Arslan,

Amar Boghani, Federico

Casalegno, Wyn Kelley

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amarkb@mit.edu

<http://amarkbo.com>

Short Biography

Amar Boghani is Creative Technologist at the MIT Mobile Experience Lab, and holds an M.S. in Comparative Media Studies from the Massachusetts Institute of Technology. At the Mobile Experience Lab, he has worked on various projects that explore the cultural and social implications of digital media technologies. His research interests include location-based media, and mobile user-generated content.

Prior to MIT, he worked at Orange Labs (France Telecom) in Cambridge, MA as part of an R&D group focused on mobile devices and emerging web standards.

Ana Carolina Frinhani

Master's student in Dance
Federal University of Bahia
(UFBA)



Academic Paper

Virtualization of the body
in dance

Authors:

Ana Carolina Frinhani,
Natalia Pinto da Rocha
Ribeiro

carolfrinhani@hotmail.com
grupodeciberdanca.blogspot.
com.br

Short Biography

Master's student in Dance from Federal University of Bahia (UFBA). Has bachelor's degree also from UFBA. Member of Elétrico: Research Group Cyberdance, that investigates the contemporary interfaces between dance and digital technologies. At present, research the virtualization concept to Pierre Lévy (1996) and its application to dance. Also research the work of artist Loie Füller.

Ana Filomena Curralo

Lecturer in Arts and Design
Polytechnic Institute
of Viana do Castelo
(ESTG-IPVC). Portugal



Academic Paper

Generative Design:
an interdisciplinary approach
to visual communication

[http://portal.ipvc.pt/
portal/page/portal/estg/
estg_corpo_docente_/
dcsh_acurralo](http://portal.ipvc.pt/portal/page/portal/estg/estg_corpo_docente_/dcsh_acurralo)
[http://artes.ucp.pt/citar/pt/
investigadores](http://artes.ucp.pt/citar/pt/investigadores)
[https://www.behance.net/
anacurralo](https://www.behance.net/anacurralo)
[pt.linkedin.com/pub/
ana-curralo/9/b4/bb8/pt
anacurralo@estg.ipvc.pt](pt.linkedin.com/pub/ana-curralo/9/b4/bb8/ptanacurralo@estg.ipvc.pt)

Short Biography

Ana Filomena Curralo graduated in Product Design at the School of Technology and Management of the Polytechnic Institute of Viana do Castelo (ESTG-IPVC) (1999), and in Communication Design at the Matosinhos School of Art and Design (ESAD, 1999), achieving her MA in Typographic Studies at the London College of Communication (UAL, 2004). In 2013 she received her PhD degree in Art and Design from the Faculty of Fine Arts of University of Porto (FBAUP). Since 2007 she is a Professor at the Polytechnic Institute of Viana do Castelo (ESTG-IPVC) in the field of Digital Design, Typography and Multimedia Studies, tutoring MA students in Integrated Design. She has particularly explored the fields of Graphic Design, History of the Media, and Typography, with more than fifteen published articles and presentations on these subjects, having received several awards, namely the “Runner-Up Prize” from St. Bride Printing Library London (UK, 2005). Her graphic and communication design production was also distinguished, including the Honourable Mention for Illustration by the Coca-Cola Company (Portugal, 2002). Also a Research Fellow at CITAR – Research Center for Science and Technology of the Arts, she has coordinated the production of several nationally and internationally awarded works.

Ana Leonor Madeira Rodrigues

Professor in Drawing
CIAUD
Faculty of Architecture
University of Lisbon



Academic Paper

New Media and Traditional
Cognition Process in
Observational Drawing
Methodology: The Case
of David Hockney's Visual
Experience in iPhone
Drawings

Authors:
Shakil Rahim, Ana Leonor
Madeira Rodrigues

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[https://ulisboa.academia.edu/
AnaLeonorMadeiraRodrigues](https://ulisboa.academia.edu/AnaLeonorMadeiraRodrigues)

Short Biography

Ana Leonor M. Madeira Rodrigues is an artist and researcher interested in the cognitive processes of the act of drawing and in its specificity as a mode of non verbal communication. She graduated in Fine Arts at ESBAL. In 1984/85, under a scholarship by the Gulbenkian Foundation she attended the Akademie der Bildenden Kunst, in Munich. She specialized in Cultural Studies and Techniques of Aesthetics and Artistic Communication, at Hochschule der Kunst TU, Berlin. Ana L. M. Rodrigues holds a PhD in Architecture (Visual Communication) and she works as an Associate Lecturer at Faculty of Architecture, University of Lisbon.

Andrew Ibi

Course Director MA Fashion Kingston University



Academic Paper

Design by Spambot; How
Can Social Interaction Be
Successfully Integrated into
High End Fashion Design
Process ?

Authors:

Karen Cham and Andrew Ibi

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a.u.ibi@kingston.ac.uk

[Linkedin.com](#)

[Theconveniencestorefashion.co.uk](#)

[Andrewibi.com](#)

Short Biography

- 1997, NYC fashion forecasting agency, "Here & There".
- 1997-2000, Joe Casely-Hayford - Assistant to designer, an extremely influential and significant body of work. Covered in publications like Dazed, ID, Arena and the Face and selling to key stores globally. Runway presentations received at both Paris and London fashion weeks covered by significant press and media.
- 2000-2001, Toronto & New York - set up CMX line for Club Monaco.
- 2000-2005, Starts influential Streetwear label Handpaintibi and sells globally to key 'independent' stores, excellent press and strong ties with Japan. Works on range for Oki-Ni. The Andrew Ibi label is formed in 2003 and is sold in Polyanna, B Store and Pineal Eye as well as other key global outlets.
- 2004, Kingston University and the London College of Fashion.
- 2006-2007, Head of Menswear at Burlington all seasons exhibited for selling in Florence, Milan, Paris and London.
- 2007 – Current, The Convenience Store concept to open in August 2008 contemporary Womenswear retail on and offline.

Andrew Prescott

Head of Department, Digital Humanities, King's College London and AHRC Theme Leader Fellow for Digital Humanities



Panel member

Research in the Digital Arts - historical perspectives and future expansions

Short Biography

Andrew was, from 1979-2000, a Curator in the Department of Manuscripts at the British Library, where he acted as British Library co-ordinator for a number of digital projects, including most notably Electronic Beowulf, edited by Kevin S Kiernan of the University of Kentucky. From 2000-2007 he was Director of the Centre for Research into Freemasonry in the Humanities Research Institute at the University of Sheffield. He has also worked at the University of Wales Lampeter and University of Glasgow. He has served on the advisory boards of many digital humanities projects in Britain and America.

Angeles Muñoz Civantos

Research Assistant
University of Nottingham,
Horizon Digital Economy
Research



Academic Paper

Spatial Humanities: Moving
Beyond the Dot on a Map

Authors:

Laura Carletti, Robert Allen,
Nick Baron, Tim Coughlan,
Catherine Davies, Bronac
Ferran, Pamella Lach, and
Angeles Muñoz

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uk.linkedin.com/in
AngelesMunozCivantos

Short Biography

Angeles Muñoz has a BA+MA in Fine Arts from the University of Granada, 2010. She studied one year at the Accademia di Belle Arti in Florence, 2008 and later she completed a one year Master's degree in Contemporary Drawing (University of Granada, 2011). Currently she combines artistic practice with collaborations in research projects such as Embodied Assessment; Data Tales; PEP: Representing Places, Events, People; Theatre Royal Nottingham 150th Anniversary: Heritage & Archive Project - at the University of Nottingham, Horizon Digital Economy Research; and Qubbet El-Hawa Archaeology Project - University of Jaen. She has recently worked with researchers from the School of Astronomy and Particle Physics of the University of Nottingham exploring the relationships between art and science (The City Gallery, Nottingham - Oct 2013; Bayfordbury Observatory, University of Hertfordshire - March 2014).

Annalisa Metus

Freelance artist



Exhibition

A Sonic Art Book #1

Authors:

Giorgio Klauer

Annalisa Metus

annalisa.metus@gmail.com

<http://www.annalisametus.it>

Short Biography

Annalisa Metus studied architecture and performing arts subjects before obtaining her master degree in Music and New Technologies at the Conservatory of Trieste (Italy).

As a visual artist she realizes videos for theatrical performances and audiovisuals collaborating with electroacoustic music composers.

At present she is researching also in paper design, artist books and augmented paper sculptures. Her outputs implement expressive modalities which avoid written and spoken media as a primary narrative tool, also using technology to interleave a sonic display.

Annet Dekker

PhD Candidate Goldsmiths
University of London
Centre for Cultural Studies



Academic Paper

Networks of care, of how
in the future museums
will no longer be the sole
caretakers of art

annet@aaaan.net
[https://goldsmiths.
academia.edu/annetdekker](https://goldsmiths.academia.edu/annetdekker)
<http://aaaan.net>

Short Biography

Annet Dekker is an independent researcher and curator. She is currently core tutor at Piet Zwart Institute, Rotterdam (Master Media Design and Communication, Networked Media and Lens-Based Media), and Researcher Digital Preservation at TATE, London. Previously she worked as Web curator for SKOR (Foundation for Art and Public Domain, 2010–12), was programme manager at Virtueel Platform (2008–10), and head of exhibitions, education and artists-in-residence at the Netherlands Media Art Institute (1999–2008). From 2008-2014 she wrote her Ph.D. at the Centre for Cultural Studies, Goldsmiths University, London, under the supervision of Matthew Fuller. The thesis is titled: Enabling the Future, or How to Survive FOREVER. A study of networks, processes and ambiguity in net art and the need for an expanded practice of conservation.

Annie Fee

PhD Candidate
University of Washington



Academic Paper

Cinephiles and Movie-Fans: A
Counter-Cartography of Paris
Film Culture, 1918–1928

annieaisling@gmail.com
<https://complit.washington.edu/people/annie-fee>

Short Biography

Annie Fee is a PhD candidate in the Department of Comparative Literature, Cinema and Media Studies Program at The University of Washington. She holds an MA in Comparative Literature from The University of Geneva and an MA in Cinema from The University of Paris I Panthéon-Sorbonne. Her research focuses on how early French film critics leveraged gender, nationalism and class as tools in the production of French cinephile culture during the interwar period. Her research in Paris has been funded by an Entente Cordiale Scholarship, a research associate position at the Cinémathèque Française, and a Chester A. Fritz Scholarship. Her work is forthcoming in the special issue 'Disciplinary and Social Control in Early Media' of *Early Popular Visual Culture* and in *The Blackwell Companion to D.W. Griffith*.

Anthony Durity

PhD Researcher in
Philosophy /
Digital Humanities
University College Cork



Academic Paper

The Cultural Heritage
Treadmill

Authors:

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Anthony Durity,

a.durity@umail.ucc.ie

<http://ie.linkedin.com/in/anthonydurity>

<http://leto.electropoiesis.org/propaganda>

<https://twitter.com/anthonydurity>

Short Biography

Anthony Durity's life experience combines the commercial world of coding and the academic world of philosophy. Going into 3rd year PhD research at University College Cork, Ireland.

Barbara Galiza

MA student
Digital Culture and Society
King's College London

Academic Paper

The drive and neglect of
social media networks:
what drives users from one
platform to another

Authors:
Dr. Faith Lawrence

barbara.galiza@kcl.ac.uk
barbaragaliza.com

Short Biography

Barbara Galiza got her BA in Social Communications and Journalism from PUC-Rio in Brazil. She is currently finishing her MA from King's College London. This paper is an adaptation of her Masters dissertation. Apart from studying, Barbara is employed at technology startup in London, where she works as a digital marketing analyst. Her areas of interest are social media platforms, computer-mediated communication, digital marketing, online media and startups.

Benny Tan Chon Meng

Manager
Beyond Design Centre
Senior Lecturer Product
and Industrial Design
Temasek Polytechnic
Singapore



Academic Paper

Developing Taxonomy for
Good Design; Objectifying
the subjective language of
good design.

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Short Biography

Benny is Manager of the Beyond Design Centre (BDC) within Temasek Polytechnic's School of Design, and Senior Lecturer in the Product and Industrial Design course. The BDC is involved in applied research and strategic collaborative partnership to advance design pedagogy and critical thinking in designing for social good. A graduate from Sydney College of the Arts, Australia, Benny received his Masters in Design in 2002 and has co-taught workshops alongside Andrea Branzi, partnered Victor Margolin in forums, was a reviewing member of the ICSID 2009 World Design Congress (WDC) Education Paper Review Panel and is an ex-President of the Designer's Association of Singapore (DAS). He has extensive design experience, working with international design consultancies and running his own practice. He has also been involved in many award-winning design projects, internationally.

Bronac Ferran

Curator and Researcher

Panel Member

Spatial Humanities: Moving
Beyond the Dot on a Map

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Short Biography

Bronac left Arts Council England where she was Director of Interdisciplinary Arts in 2007 having spent a privileged 15 years helping to shape programmes of support for artists pushing and critiquing boundaries between arts and then emerging technologies. She now facilitates and curates events and has worked for AHRC's Digital Transformations Advisory Group, Cambridge School of Art, Futurecity, Nesta, University of Nottingham and University of Plymouth. She has been a Senior Tutor for the Innovation Design Engineering Department at the RCA and is a Visiting Lecturer for the Creative Exchange Knowledge Hub also at the RCA. She is a Visiting Honorary Research Fellow at Anglia Ruskin University where she will co-curate 'Graphic Constellations: Visual Poetry and the Properties of Space' an exhibition featuring works from the 1960's, opening in January 2015; and with Alessandro Ludovico she is working on a major show of post-digital portraiture to take place in London in the summer of 2015. She has served on Ars Electronica and Transmediale juries and peer reviews for Leonardo Journal of Art and Science, Neural as well as Theory, Culture & Society.

Camille Baker

Course Leader
Digital Communication Design
University of the Creative Arts
Epsom
School of Communication Design



Academic Paper

ICT&ART Connect Project:
Connecting Communities,
Final Outcomes

Use of creative tools,
technologies, processes and
practices in the sectors of
Art, Media, and Architecture:
State-of-the-Art and desired
future scenario

Panel chair

Opensource, Hands-on and
Maker World of the Present
and Future

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uk.linkedin.com/pub/
camille-baker-phd/8/392/
aa8/
www.swampgirl67.net
hackingthebody.wordpress.
com
ict-art-connect.eu/

Short Biography

Camille is an artist-performer/researcher/
curator within various art forms: participatory
performance and interactive art, mobile media
art, tech fashion/soft circuits/DIY electronics,
responsive interfaces and environments, and
new media curating. She has fascination with
all things emotional, embodied, felt, sensed, the
visceral, physical, relational, and participatory
projects, that involve video, communication
devices and biofeedback.

Baker's PhD research, with the SMARTlab
Digital Media Institute, was a mobile
media project MINDtouch, researching
Liveness and Presence in mobile media
performance contexts.

Camille has presented recently at: The Future
of Art and Computing: A Post-Turing Centennial
Perspective Symposium AISB Conference,
Goldsmiths College, April 6-8, 2014; ICT 2013,
Vilnius, Lithuania, November 6-8, 2013; EVA
Conference 2013, London; ACM Creativity and
Cognition, June 17-21, 2013, Sydney, Australia;
(ISEA) International Symposium of Electronic
Art 2013, June 8th-16th, 2013, Sydney
Australia; Exhibiting Performance Conference,
University of Westminster, March 3rd, 2013;
and many more.

Catherine Davies

Professor of Hispanic and
Latin American Studies
University of Nottingham
Institute of Modern
Language Research
University of London



Academic Paper

Spatial Humanities: Moving
Beyond the Dot on a Map

Authors:

Laura Carletti,

Robert Allen,

Nick Baron,

Tim Coughlan,

Catherine Davies,

Bronac Ferran,

Pamella Lach,

Angeles Muñoz.

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[www.http://genderlatam.org.uk](http://genderlatam.org.uk)

Short Biography

Catherine Davies is Director of the Institute of Modern Language Research, University of London, and professor at the University of Nottingham where she has been involved in collaborative interdisciplinary digital projects with the Horizon Digital Economy Institute. Her area of research is the nineteenth- century history and literature of Spain and Spanish America. She was PI on a large AHRC research project 'Gender in Latin American Independence' and an AHRC Follow-on funding award focusing on 'Women and Latin American Independence' which has resulted in several public outreach and KE projects in collaboration with the Horizon team. This includes the website and map- based database of biographies and events relating to the Latin American wars of Independence referenced above.

Cedar Zhou

Artist

co-curator Information in
Style: information visualisation



Academic Paper

Archive Talks To Now

Authors:

Iris Xinru Long

cedarzhou.com/

Short Biography

Cedar Zhou is an artist. In 2013, he co-curated Information in Style: information visualisation in the UK art and design exhibition at CAFA art museum. Cedar has a MA in Applied Imagination in the Creative Industries from Central Saint Martin Collage of Art and design, University of Arts London and a MFA in Computational Studio Art at Goldsmiths Collage, University of London. He has shown work internationally at events such as Victoria and Albert Museum in London, UK, Watermans Art Centre in London, UK, OCT-LOFT Art Terminal, Shenzhen, China.

Choi-Hong Lai

Professor of Numerical
Mathematics
University of Greenwich



Panel Chair

Creative Computational
Technologies

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C.H.Lai@greenwich.ac.uk

Short Biography

Prof. Lai is the leader of the Numerical and Applied Mathematics Research Unit. He came from a background of mathematics with engineering, aerodynamics, and parallel computing, and he specializes in novel numerical algorithms and applied mathematics. He is also the programme leader and year tutor for MSc Applicable Mathematics. Currently he is visiting professor at Jiangnan University and Fuzhou University, China, and at Buckingham University.

Chiara Passa

Artist
Professor
Conceptualizer



Exhibition

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Skype: ideasonair

www.chiarapassa.it

Short Biography

As conceptualizer, I work creating ideas in various fields and develop strategies for who needs good stuff: www.ideasonair.net. I create App and web-based App for iPhone, iPod Touch and iPad. I design, widgets for the osx-dashboard, multimedia e-books and I make also interactive compositions, as new media installations, site-specific, video-mapping façade's projections and live visual performance.

As a time based artist, (<http://www.chiarapassa.it/Artisticprofile.html> http://it.wikipedia.org/wiki/Chiara_Passa) I work combining different media as: animation and video installation, interactive projects on internet-art and digital art in public space, as video-mapping screenings inspired from different places or architectures. I also make developments for smartphone and tablet, running a new media art curatorial program at the Widget Art Gallery on iPhone/iPad: <http://www.chiarapassa.it/TheWidgetArtGallery.html>

Chris Walshaw

Principal Lecturer &
Reader in Informatics
University of Greenwich



Academic Paper

TuneGraph: an online visual
tool for exploring melodic
similarity

c.walshaw@gre.ac.uk
chriswalshaw.co.uk
abcnotation.com

Short Biography

Chris Walshaw is a principal lecturer and reader in informatics. Most of his 100+ research publications are in the area of graph applications, visualisation and combinatorial optimisation. His teaching has included computer programming, 3D graphics, linear algebra and mathematical modeling as well as outreach talks on “How Google works” and “Search engine optimisation”.

He is also a musician playing English & French bagpipes, saxophone and flutes and has appeared at festival & clubs in Europe and across Britain, at various venues including St Chartier Festival, France; TFF Rudolstadt, Germany; Stallet, Stockholm; St Martin-in-the-Fields, Trafalgar Square; and the Purcell Room, London.

While studying for his PhD, Chris invented abc notation, a widely-used text-based music notation system and one of the most common notation formats on the web. This paper brings together his musical and research interests.

Christian Riegel

Director Humanities Research
Institute
University of Regina

Academic Paper

Literary Language and
Eye Tracking: What Eye
Movements Tell Us About
How We Read Poetry

Authors:

Christian Riegel,
Katherine Robinson

.....

Christian.Riegel@uregina.ca

Short Biography

Christian Riegel is Director of the Humanities Research Institute at the University of Regina and is Professor of English. He is also Head of the Department of English at Campion College, University of Regina. Along with collaborators in Psychology, Software Systems Engineering, and Fine Arts, he works in the IMPACT Lab (Interactive Media, Poetics, Aesthetics, Cognition, and Technology). He has published widely on late twentieth-century writing, particularly on Canadian writers, mourning and memorial in literature, and on topics relating to poetry. He has published poetry in a number of Canadian and American literary magazines. Some of his scholarly books are: *Twenty-First Century Canadian Writers*, *The Literary Work of Mourning*, and *A Sense of Place: Regionalism in Canadian and American Writing*.

Christina Papagiannouli

PhD Graduand
University of East London



Academic Paper

The Etheatre Project:
Political Participation in
Online Theatre

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@gmail.com
www.etheatre.info

Short Biography

Christina Papagiannouli is a cyberformance director, researcher, and founder of the Etheatre Project that explores the political character of online theatre for her recently completed practice-based PhD research with thesis title: The Etheatre Project: Directing Political Cyberformance. Etheatre past productions include the Cyberian Chalk Circle (2011), Merry Crisis and a Happy New Fear (2012) and the Etheatre Project and Collaborators (2014). During 2013-2014 she worked as an Hourly Paid Lecturer and Research Assistant at University of East London (UEL). She holds an MA in Theatre Directing from UEL, a BA (hons.) in Drama from Aristotle University and a Diploma in Drama from Kent University. Her paper 'Cyberformance and the Cyberstage' was published in the International Journal of the Arts in Society during 2011 (Vol 6. Issue 4, pp. 273-282).

Clemens Winkler

MA Designer
University of the Arts Zurich



Workshop

Living Assemblies

Authors:

Veronica Ranner,
Clemens Winkler

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Short Biography

Clemens is a designer and researcher who works on the intersection between human experiences and new technologies. He is based in Zurich and London and is focusing his practice on bringing together design principles for traditional, new and speculative materials. Coming from Industrial- and Interaction- Design background his projects are inspired by material's responsiveness to illustrate creative and scientific processes. He has set out projects in collaboration with the MIT Media Labs, Boston or Max Planck Institute, Leipzig for installations, publications and participatory events in galleries and museum.

Conor McGarrigle

Assistant Professor
Emergent Digital Practices
University of Denver

Academic Paper

24 hours of Vine, big data
and social performance

.....

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www.conormcgarrigle.com
www.du.edu/ahss/edp

Short Biography

Conor McGarrigle is an Irish new media artist, researcher and educator working at the intersection of digital networks and real space. His work is concerned with the integration of digital technologies into the everyday, the spatial implications of location aware mobile devices and the social, political and cultural implications of Big Data.

His work has been exhibited widely internationally in over 70 exhibitions including the 2011 Venice Biennale, The Irish Museum of Contemporary Art, Fundació Miro in Mallorca, the St. Etienne Biennale, EVA International Ireland's Biennial, SIGGRAPH, Site Santa Fe and FILE São Paulo.

He is an Assistant Professor in the Emergent Digital Practices program at the University of Denver.

Daisy Abbott

Research Developer
Digital Design Studio
Glasgow School of Art



Academic Paper

“Cut me to pieces”:
Shakespeare, fandom, and
the fractured narrative

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uk.linkedin.com/pub/
daisy-abbott/5b/254/b9/

Short Biography

Daisy Abbott is an interdisciplinary researcher and research developer based in the Digital Design Studio at Glasgow School of Art.

Daisy’s current research focusses on interactivity, 3D visualisation methodologies, and issues surrounding digital documentation, preservation, and interpretation in the arts and humanities. Daisy would be very interested in collaborating with researchers or PhD students on research into interactive narratives, digital representations of ephemeral events, performing arts scholarship, digital heritage, digital and participatory culture, interaction design, or serious games.

Daisy has experience as a PI, CoI, and lead researcher on a range of interdisciplinary projects combining digital technology with the arts and humanities. These projects include Enhancing Engagement with 3D Heritage Data through Semantic Annotation (AHRC, £140k, 2010-2011), StoryStorm (EPSRC Culture and Communities Network, £15k, 2013-14), Digital Representations of Performing Arts (AHDS, £15k, 2007), and Digital Repositories and Archives Inventory (JISC, £50k, 2007-2008).

Dane Watkins

Research Assistant
Falmouth University



Academic Paper

Augmenting Impact with
Social Media

Authors:

Dr Misha Myers,
Dane Watkins

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Dane.Watkins@falmouth.
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eatmydata.co.uk

Short Biography

Currently Research Assistant to Dr Misha Myers on Augmenting Impact with Social Media in collaboration with Wildworks theatre company and Falmouth University part funded by the European Union through the European Social Fund, project no. 011200NC05.

Previously freelance artist working on social activation through online interactive animated surveys and socially engaged projects accessed through websites. I have over a decade's experience of a research based, context-responsive practice that examines how conventional drawing and animation practices can be developed and shown in digital environments such as the web, computer driven installation, hand held devices and pervasive media.

Daniel H. Mutibwa

Research Fellow Pararchive
Project
University of Leeds



Academic Paper

Behind the Scenes: Building an Open Access Digital Archival Space through Co-curation and Co-design.

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<http://ics.leeds.ac.uk/people/daniel-mutibwa/>

Short Biography

Daniel H. Mutibwa is Research Fellow on an AHRC- funded Digital Transformations in Community Research Co-Production project entitled Pararchive (<http://www.pararchive.com>) based in the School of Media & Communication (SMAc), University of Leeds. He obtained his PhD in Media and Communications Studies in SMAc which explored changing imperatives in the organisation and production of news, documentary film and arts and cultural programming outside mainstream public service and commercial media corporations in what he termed contemporary third sector media and cultural industries. His research interests have since broadened to incorporate emerging innovative business models and growth aspirations of creative SMEs in the media and creative/cultural industries, the relationship between creative/cultural industries and the physical environment, co-produced research/community-based participatory research in a range of realms (e.g., digital spaces, education, health and wellbeing, heritage and regeneration, social care and social welfare), and third sector research, particularly the role of social enterprise and social innovation.

Daniël Ploeger

Course Leader
Performance Arts
The Royal Central School
of Speech and Drama,
University of London



Academic Paper

Digital performance and
the materials of planned
obsolescence

.....

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www.daniploeger.org

Short Biography

Daniël Ploeger is an artist and theorist. His work involves consumer technologies and readily available medical devices, and explores themes around technologized bodies, ecology, sexuality and vanity. Dani's artwork has been programmed throughout Europe, North-America and China, and his writing has been published in journals and books. Dani is Course Leader for Performance Arts at the Central School of Speech and Drama, University of London. He is also Principal Investigator of the AHRC-funded project "Bodies of Planned Obsolescence: Digital performance and the global politics of electronic waste", which will include workshops, symposia and exhibitions in China, Nigeria and the UK during 2014-15.

David Croft

Research Fellow
De Montfort University



Academic Paper

Picture Perfect: Computational methods for matching historical photographic records

Authors:

Stephen Brown,
Simon Coupland
David Croft

.....

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Short Biography

Currently researching approximate co-reference identification systems for digital humanities collections. Specifically I am looking at identifying record links between photographic history collections held in separate institutions despite differing schemas and syntax independence. Focusing on the potential of Fuzzy Logic, Record Linkage, Short Text Semantic Similarity, and Clustering techniques. Additional side projects involving Computer Vision, Robot Navigation and Control Systems.

David Frohlich

Professor of Interaction
Design Director Digital
World Research Centre
University of Surrey



Academic Paper

Com-Note: Designing
a composer's notebook
for collaborative music
composition

Authors:

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Tom Armstrong,

Janko Calic,

Haiyue Yuan,

Simon Desbuslais

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[http://www.surrey.ac.uk/](http://www.surrey.ac.uk/schoolofarts/people/complete_staff_list/david_frohlich/index.htm)

[schoolofarts/people/](http://www.surrey.ac.uk/schoolofarts/people/complete_staff_list/david_frohlich/index.htm)

[complete_staff_list/](http://www.surrey.ac.uk/schoolofarts/people/complete_staff_list/david_frohlich/index.htm)

[david_frohlich/index.htm](http://www.surrey.ac.uk/schoolofarts/people/complete_staff_list/david_frohlich/index.htm)

<http://www.dwrc.surrey.ac.uk>

Short Biography

David Frohlich is Director of Digital World Research Centre at the University of Surrey and Professor of Interaction Design. He joined the Centre in January 2005 to establish a new research agenda on user-centred innovation in digital media technology. Current work includes projects exploring a variety of new media futures relating to digital storytelling, personal media collections, and community news and arts. Prior to joining Digital World, David worked for 14 years as a senior research scientist at HP Labs, conducting user studies and design explorations for mobile, domestic and photographic products. David has a PhD in psychology from the University of Sheffield and post-doctoral training in Conversation Analysis from the University of York. He has also held visiting positions at the Royal College of Art, Universities of York and Manchester and is founding editor of the international journal Personal and Ubiquitous Computing.

Dennis Moser

Head Alaska and Polar Regions
Collections and Archives
University of Alaska Fairbanks



Academic Paper

Histories or Memories? The Problem of "Personal" Digital Archives and "Curation" in the Documentation of Creative Practice for Future Scholarship

Short Biography

Dennis Moser has a background in the performing and visual arts and in cultural heritage preservation; he is a performing musician, exhibited photographer, book artist, and former rare books conservator.

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Dorothea Kalogianni

PhD Candidate
Edinburgh College of Art,
University of Edinburgh



Installation

Brain-control: an emotionally
responsive space

.....

<http://dorotheakalogianni.com/>

Short Biography

Dorothea Kalogianni is currently a PhD candidate at the Edinburgh College of Art, of the University of Edinburgh, where she is also a tutor. Her doctorate research links neuroscience and architecture. More specifically she investigates the implications that responsive architectural environments have on the spatial behavior of the users. She has worked on responsive arts installations and has recently been exploring electroencephalography (EEG) technology for the creation of emotional sound responsive environments. She received her graduate diploma in architecture from the Aristotle University of Thessaloniki (Greece) and has completed the Msc in Adaptive Architecture and Computation at the Bartlett School of Architecture of the University College of London. She is an AHRC funded student and a registered Greek architect.

Duncan Jamieson

Co-Director
Culture Hub



Academic Paper

Culture Hub: Developing new channels for cross-cultural engagement in performance

Authors:

Duncan Jamieson,
Adela Karsznia

.....

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culturehub.co

Short Biography

Duncan Jamieson is an independent researcher, translator, and co-editor of Polish Theatre Perspectives (PTP), a peer-reviewed resource that investigates Polish theatre cultures – past and present – and brings them into dialogue with other world traditions of critical and creative practice. In 2012, together with Adela Karsznia, Jamieson co-founded TAPAC: Theatre and Performance Across Cultures, a nonprofit initiative focused on building multilingual and digital networking capacity in the field. Since 2012, he has also been developing a cross-cultural community platform – Culture Hub, currently in beta version – which provides a range of networking and content-sharing tools for use by performance practitioners, researchers, students, and organizations.

Post-graduate student in
Architecture
National Technical University
of Athens



After the death of cyberflâneur

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efikasimati@gmail.com

Efthymia Kasimati was born in Athens, in 1988. She graduated in 2013 from the Aristotle University of Thessaloniki, Faculty of Engineering, Department of Architecture, and at present she is attending the Post-graduate Program of the National Technical University of Athens 'Architectural Design-Space-Culture'. She is also co-founder of the platform Archstudies. gr. Her projects have been presented at several architectural exhibitions, art events and conferences in Greece and abroad, as well as architectural magazines and blogs, including the Art Is Hard festival, the Dreamspace Gallery in London, the 9th International Conference on Intelligent Environments-IE13 and so on. Her research concerns about the employment of digital technologies for experimenting in rigorous and personal ways on the uncanny possibilities that the new media offer. In her work she is currently exploring the realm of new ecology that emerges from the interaction between human, physical and technological apparatuses.

Elena Papadaki

Associate Lecturer
Screen Media

Founder
of Incandescent Square



Academic Paper

Communicating Technology:
Interactive design and
interdisciplinary collaboration in
the digital arts

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elena@incandescentssquare.com
www.incandescentssquare.com

Short Biography

Elena Papadaki is a Paris-based art historian and cultural theorist. Her doctoral research (Goldsmiths, University of London) has examined the curation of screen media in diverse physical environments. Her research interests lie in the intersection of screen-based arts, curating, architecture and audience reception. She is an associate lecturer at the University of Greenwich and a founder of Incandescent Square, a collaborative meeting point for research and design. Recent projects include 'Buildings on Fire' in the framework of Cities Methodologies 2014 (exhibition and conference, Slade research centre and Urban Lab, London, UK, 2014) and 'Fabrica Utopia' festival (film curating, multiple locations, Andros island, Greece, 2014).

Emmanouil Kanellos

Senior Lecturer in Design
Department of Creative
Professions & Digital Arts

University of Greenwich



Panel Chair

Noise Annoys

.....

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Short Biography

Emmanouil Kanellos is a senior lecturer in the department of creative professions and digital arts in University of Greenwich and freelance technical director in Seven Shuffles creative agency. Kanellos is a Ph.D. researcher in London Metropolitan University. He explores figuration, diegesis and immersion in contemporary visual music. He is also a video artist specialising in 3D animation and motion graphics.

Emma Tonkin

Research Developer
King's College London

Panel member

Image Music Tech: Media (Fan)
Remixing and Remodelling

Authors:

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Bárbara Galiza

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Short Biography

Emma Tonkin is a researcher and developer at KCL. Her research interests include applications of text and data mining, machine learning, social media analysis, social network analysis and visualisation over various datasets. These have recently included medieval administrative records, zombie walks and social bookmarking records. She is actively involved with ASIS&T and is a member of DCMI's advisory board.

Emma Whittaker

Researcher, Associate Lecturer
in Media Arts
Plymouth University



Academic Paper

Playing With Perception:
Locative Narrative and Sonic
Virtual Locations

Authors:

Emma Whittaker, James
Brocklehurst

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Short Biography

Emma Whittaker is an artist and researcher of locative media. Her work is concerned with the transformation of real-world environments with virtual locations using smartphone and sensor technologies. Her work explores perceptual illusions, games, stories and sound. She writes about phenomenal experience exploring intersections between contemporary and 19th century science.

Emma Whittaker convenes the Expanded Narrative Research Network, is a member of the Art and Sound Research Group and a collaborator with the Marie Curie funded CogNovo Doctoral Research Centre. She is an associate lecturer in Media Arts at Plymouth University.

Estefania Aguilar Moreno

Trainee
European Commission
DG Joint Research Centre
IPSC – Digital
Citizen Security Unit



Academic Paper

Digital memories
governance: trust beyond
transparency

Authors:

Estefanía Aguilar Moreno,
Alessia Ghezzi, Ângela
Guimarães Pereira

European Commission
DG Joint Research Centre
IPSC – Digital Citizen
Security Unit
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Short Biography

Estefanía Aguilar Moreno has recently joined the Institution for the Protection and Security of the Citizen (IPSC) at the European Commission –Joint Research Center. She is working on the TRUDI project about building trust in digital interactions: citizens, institutional and corporate ethics, being mainly focused on digital memories governance and its ethical implications. Graduated in Information Science and Master in Information Knowledge and Society by Universitat Oberta de Catalunya (Spain), she has Librarianship and Competitive Intelligence as professional background, having some publications about these topics.

Fahrudin Nuno Salihbegovic

Lecturer in Digital Arts and
Performance
University of Greenwich



Installation

Studio for Electronic Theatre

Jumping Into the Abyss of
Technology

Authors:
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DrNunoSalihbegovic

Short Biography

Fahrudin Salihbegovic is a theatre director, digital artist, and lecturer, specialising in multimedia theatre and interaction design. His work, including theatre productions, digital scenographies, and interactive video/sound installations, has been performed and exhibited internationally. Salihbegovic's practice-led research focuses on the role of digital multimedia and physical computing in the contemporary theatre practice. His investigation is both artistic and technological. He explores, through practice, the aesthetic potential of the use of interactive digital media in theatre making process. The technological aspect, which is closely related to the artistic practice, deals with digital tools designed for and utilised in constructing 'responsive environments', i.e. the physical spaces (theatres or exhibition venues) which interact with the performers and/or the audience.

In his scholarly work, he researches the history and theory of the idea of 'total theatre' and its reinvention in the advent of the digital age. He is the author of *Directing Cyber Theatre* (2013).

K Faith Lawrence

Research Associate
King's College, London



Academic Paper

Reframing Popular Culture:
Music Vids and the Critical
Fan

Authors:
Terhi Nurmikko

Workshop

Down the Digital Rabbit Hole:
Annotating Fiction through
Linked Data

[www.kcl.ac.uk/artshums/
depts/ddh/people/
research/lawrence/index.
aspx](http://www.kcl.ac.uk/artshums/depts/ddh/people/research/lawrence/index.aspx)
contextus.net

Short Biography

From a BA Ancient History (Serpentine monsters) and MSc Archaeological Science (Unreal Tournament for Archaeological Modelling), Faith completed a doctorate with Electronics and Computer Science, Southampton, centred around online communities, narrative and the semantic web. Her thesis investigated community-centred design for emergent technologies through the case study of online fiction archives and author communities.

As a Digital Humanities Specialist at the Digital Humanities Observatory, Dublin, Faith was actively involved in raising awareness of Digital Humanities standards and practices across the island of Ireland. Now a Research Associate at King's Collage London, Faith is involved in numerous projects from using linked data to connect Gnomologia and prosopographies from the ancient world to C20th musical theorists via Medieval witness testimonies and probate rulings. In her "free time" she researches narrative annotation, linked data and fan works.

Federico Casalegno

Director of the MIT Mobile
Experience Lab
Massachusetts Institute
of Technology



Keynote Speaker

Academic Paper

Mapping Moby-Dick
in Locast

Authors:

Pelin Arslan, Amar Boghani,

Federico Casalegno,

Wyn Kelley

casalegno@mit.edu

[http://mobile.mit.edu/
people/federico/](http://mobile.mit.edu/people/federico/)

Short Biography

Federico Casalegno, Ph.D., is the Director of the MIT Mobile Experience Lab at the Massachusetts Institute of Technology, SHASS, program in Comparative Media Studies. A social scientist with an interest in the impact of networked digital technologies on human behavior and society, Prof. Casalegno both teaches and leads advanced research at MIT, and designs interactive media to foster connections between people, information and physical places using cutting-edge information technology. From 2004 to 2007, he worked at Motorola, Inc. as a Technology and Product Innovation Analyst, designing pioneering products, experiences and services for mobile devices. Previously, from 1994 to 2000, he worked at Philips Design on connected communities and new media environments to inform design and product experience planning.

He has published several scientific papers in peer-reviewed journals, books and articles. For the Living Memory connected community project he was awarded the Best Concept prize by the American Leading Industrial Designers I.D. Magazine, and the Silver Prize Design Concept by the Industrial Designers Society of America (IDSA).

Frederico Dinis

Audio and Visual Media
Researcher and Artist
University of Coimbras



Installation

Utopia

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<https://www.facebook.com/sound.flavours>

<http://about.me/fredericodinis>

<https://soundcloud.com/frederico-dinis>

Short Biography

Portuguese researcher and artist, born in 1974, that uses both audio and visual media. His work takes on multiple forms such as installation, performance, theatre, photography, radio, video, recordings and sound pieces.

He creates sound and visual landscapes that generate different interpretations and ambiguous emotions, with the aim to transport the audience to unknown places. He is currently developing his artistic language with the aim to foster innovative audio-visual processes, related with real-time sound visualization, and exploring site-specific sound and image relations, at University of Coimbra.

Gabriella Arrigoni

PhD Student in Digital
Media Newcastle
University



Academic Paper

Subjective Epistemologies:
Inconsistent Artefacts in
the Redesign of Medical
Devices

Authors:
Teresa Almeida,
Gabriella Arrigoni

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gabi-arrigoni/](http://dm.ncl.ac.uk/blog/gabi-arrigoni/)

Short Biography

Gabi Arrigoni is a PhD candidate in digital media art curating and lectures at Culture Lab for the M.A. Creative Art Practice. Her research interests lie at the intersection of future and innovation studies, design and speculative culture. She currently collaborates with FACT-Liverpool and with the Connecting Cities urban screen network. Former editor in chief of *undo.net*, the first Italian online platform for contemporary art, she has curated a number of exhibitions and talks in not-for profit spaces. She has presented her research at international conferences such as ISEA and Re-New and published articles and essay on contemporary art magazines across Europe, with a special focus on public art and the relationship between art and the socio-economical context.

Gauti Sigthorsson

Programme Leader BA /
MA
Media & Communication
University of Greenwich



Panel Chair

Human Living Technologies
Creative Immersions

[www2.gre.ac.uk/about/
schools/humanities/about/
departments/cca/staff/gauti-
sigthorsson](http://www2.gre.ac.uk/about/schools/humanities/about/departments/cca/staff/gauti-sigthorsson)

Short Biography

Gauti Sigthorsson is Programme Leader for the BA and MA in Media & Communication. At Greenwich he lectures at both undergraduate and postgraduate levels on media theory, digital culture, research methods and on working practices in media and creative industries. He is the co-author, with Rosamund Davies, of *Introducing the Creative Industries: From Theory to Practice* (SAGE, 2013).

Georgios Artopoulos

Lecturer in Virtual
Environments
(Science&Technology in
Archaeology Research Center)
The Cyprus Institute



Academic Paper

Spatially-Organized Virtual
Narratives of Contested
Urban Space: digital
methods of mapping
the spatial experience
of shared heritage

Authors:

Georgios Artopoulos, Nikolas
Bakirtzis, Sorin Hermon

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Linkedin: George Artopoulos

www.cyi.ac.cy/images/
rescvpdf/Cyl_Researchers_
CV_George_Artopoulos.pdf

Short Biography

Giorgos Artopoulos is an architect (Dipl.-Eng), graduated from Aristotle University of Thessaloniki (Greece). He holds a Master of Philosophy in Architecture and the Moving Image (University of Cambridge, 2004) and a PhD, conducted at the Department of Architecture, University of Cambridge (2005-2010) with a Doctoral Award from the Arts and Humanities Research Council, UK, where he assisted as Tutor and Research Assistant. His work was presented in architectural books, journals and the 'International Biennale of Contemporary Art', Czech National Gallery, Prague; International Exhibition 'Computational Turn in Architecture', MAV, Marseille; Hong Kong and Shenzhen Bi-City Biennale of Architecture and Urbanism; '63rd Venice Film Festival, La Biennale di Venezia', Venice; Royal Institute of British Architects, London; BALTIC Centre for Contemporary Art, Newcastle; London Design Festival; Ukrainian Institute of Modern Art, Chicago; ISEA 2006 and 2008; British Council, Brussels; Byzantine Museum, Athens; Benaki Museum, Athens, and in many international conferences (eCAADe, ACADIA, ASCAAD, GameSet&MatchII, Generative Arts, IVSA) and art exhibitions (Art Expo, Art Tech Media, ARCO, GIROS, Image: Beyond Media, and others).

Ghislaine Boddington

Artist researcher,
Dramaturge and curator



Academic paper

Collaborative Share Spaces
and Future Digi-bodiments

Panel chair

Research in the Digital Arts
- historical perspectives and
future expansions

Creative Director
BDS Creative /
body>data>space /
Women Shift Digital,
Research Fellow, Middlesex
University
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net

Short Biography

Ghislaine is a artist researcher, dramaturge and curator, recognised as a global pioneer in the cultural/creative industries for her long term focus on full body telepresence and full body responsive technologies. Ghislaine stands at the crossroads between telepresence, motion capture, social media, wearable computing and virtual worlds. She co-creates collaborative share spaces with a first class team at her company BDS Creative/body>data>space (a design unit based in Tech City, East London) who put the living body at the centre of digital interaction. She is also the Co-Founder and Director of Women Shift Digital, a conference series and educational programme for women and men, designed to celebrate women in digital careers, network the networks and influence the influencers.

Ghislaine has a long press and public speaking record, she chairs and keynotes regularly at events/conferences having presented in over 30 countries worldwide since the mid nineties, most recently in China, USA and East Europe. She is regularly featured on tv, radio and in the press on topics ranging from body technologies, women in technology, intercultural connectivity and co-creation methodologies and was a finalist on the Drum / She Says Woman of the Year 2014 awards.

Giorgio Klauer

Professor of Electronic
Music Conservatory of
Music of Padua Sound
and Music Processing Lab



Exhibition

A Sonic Art Book #1

Authors:

Giorgio Klauer,
Annalisa Metus

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<http://www.cantierезero.org>

Short Biography

The research by Giorgio Klauer as a composer concerns the application of techniques and subjects of sound and music computing like perceptual feature extraction, physical modeling, and interactive systems. Inquiring into the unity of the musical work, he aims at resolving creative issues by developing original toolkits to be used along the whole compositional process, from the sketch to the performance.

Among his recent projects, besides A Sonic Art Book developed together with artist Annalisa Metus, he is working on self-sensing actuators and on maps obtained from auditory-perceptual descriptors. Professor of Electronic Music at the Conservatory of Padua (Italy), he is collaborating with the Sound and Music Processing Lab (SaMPL) and with cantierezero - translocal collective for music and contemporary arts. He is member of the Italian Association of Music Informatics (AIMI) and of the Italian Electroacoustic Music Academic Coordination Team (CoME).

Gregory Sporton

Professor of Digital Creativity
HoD, Creative Professions &
Digital Arts

University of Greenwich



Academic paper

Can machines create?
Creativity in a technological
framework

Panel Chair

Re- thinking Digital Design

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[https://drg.backpackit.com/
pub/907068](https://drg.backpackit.com/pub/907068)
[http://www2.gre.ac.uk/
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about/departments/ccastaff/gregory-sporton](http://www2.gre.ac.uk/about/schools/humanities/about/departments/ccastaff/gregory-sporton)
[http://about.me/
fredericodinis](http://about.me/fredericodinis)
[https://gre.academia.
edu/GregorySporton](https://gre.academia.edu/GregorySporton)
[https://gre.academia.edu/
GregorySporton](https://gre.academia.edu/GregorySporton)

Short Biography

Gregory Sporton joined the University of Greenwich in 2013 from the School of Art, Birmingham City University, where he was Director of the Visualisation Research Unit. His work includes practical application of technology in the visual and performing arts, and led to the development of MotivePro, a body-based movement sensor system. Originally trained as a dancer in his native Australia, he worked for a number of dance and opera companies there and in Europe before becoming an academic. He has an MA from the University of Warwick, and a PhD from the University of Sheffield, and as well as his practical work, regularly writes about technology in the arts. This paper is based on research for his forthcoming book for Palgrave Macmillan, 'Digital Creativity: The Cult and Culture of Technology'.

Hasan Bakhshi

Director, Creative Economy
Policy & Research, Nesta



Panel Member

Methodological Innovation
Research in the Digital Arts
- historical perspectives and
future expansions

Short Biography

Hasan's work includes co-authoring the Next Gen skills review which led to wholesale reforms of the school ICT and computing curriculum in England and the Manifesto for the Creative Economy, which sets out ten recommendations by which governments can help the creative economy grow. Hasan designed and piloted the Digital R&D Fund for the Arts, a partnership with Arts Council England and the Arts and Humanities Research Council. He is Adjunct Professor at the Centre of Excellence for Creative Industries and Innovation at the Queensland University of Technology, and a member of the Government's Creative Industries Council.

Irida Ntalla

Researcher at University of
Greenwich
PhD Scholar, Cultural Policy
and Management
City University



Panel chair

Mapping on a digital surface

I.Ntalla@greenwich.ac.uk

Short Biography

Irida Ntalla is a PhD researcher at School of Arts and Social Sciences, Centre of Cultural Policy and Management, City University London. Her research deploys interactivity in the context of the museum within UK, via the prisms of audience experience, affect, embodiment and space. She has a number of presentations, publications and chapters on the subject area. She is currently a grant holder of the AHRC funded (2013) project 'New media, audiences and affective experiences' and editor at PhD Journal Critical Contemporary Culture. Irida has been working in numerous cultural institutions on the spectrum of new media, arts and heritage. She holds a MA degree on Interactive Media Arts-Critical Theory & Practice in Goldsmiths University, London and a BA on Cultural Technology and Communication, Aegean University, Greece.

Iris Xinru Long

Senior Lecturer
in New Media Art
Sichuan Fine Arts Institute



Academic Paper

An Archive Talks to Now

Authors:

Iris Xinru Long,
Cedar Shan Zhou

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Short Biography

Iris Xinru Long is a curator and artist graduated from Royal College of Art. She is interested in data art and today's media art practices. Iris has curated data art exhibitions at CAFA Art Museum (Information in Style) and Audi City Beijing, she has also exhibited at Power Station of Art (CCAA WOW), Shanghai. As a contributor she works with publications in England and China, including Disegno Daily, ELLE Decoration, Art & Design, etc.

Isabel Hollis

Research Fellow
in French Studies
Institute for Collaborative
Research in the Humanities
Queen's University Belfast



Installation

Mediating Memory through
a Digital Lens:
Commemorating Colonialism
in France

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Short Biography

Isabel completed a PhD in French studies in 2010 at King's College London. She has since lectured at Queen's University Belfast and at the University of London Institute in Paris. She is currently a postdoctoral research fellow at the Institute for Collaborative Research in the Humanities at Queen's University Belfast. Her research examines North African migration to France, representations of migration in literature, film and urban space, and commemorative practices within migrant cultures. She is the author of forthcoming monograph *Belonging Together: Narratives of North African Migration to France* (London: IGRS Books, forthcoming 2014), and co-editor of the forthcoming volume *Rethinking Mobility in Francophone Women's Writing*, with Dr Kate Averis. Her current research looks at commemorations in France around the 50 year anniversary of Algerian Independence.

Isabel Pinto

Postdoctoral Researcher Research Centre for Communication and Culture



Performance

Digital manuscripts and the
reading body: a sample of
'Manuscript Performance'

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ucp.pt/en/projects/
postdoctoral-projects.html](http://cecc.fch.lisboa.ucp.pt/en/projects/postdoctoral-projects.html)
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[https://www.linkedin.
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Short Biography

I am a postdoctoral researcher with a PhD in Theatre Studies from the University of Lisbon. In the past decade I have been a member of the research team of several projects related to the Portuguese Theatre History. At the present date, one of my main topics of research is how the performing arts endorse or reject certain social and educational constructs, envisioning paths for new intercultural categories and practices. I have also developed collaborative working within schools in the area of theatre education.

Jack Ratcliffe

Computational Artist



Installation

Anti-Social Media

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twitter.com/jacktionman

Short Biography

Jack Ratcliffe is a London-based artist specialising in mixed reality installations that playfully explore peoples' relationships with technology.

His prior work includes Teletortoise, in which anonymous internet users were able to remotely feed, water and illuminate his pet turtles, and Teasmate, where participants were challenged to make cups of tea by controlling a robotic arm.

Jack is also working towards an MA in Computational Arts at Goldsmiths University.

Jacqueline Lorber Kasunic

Lecturer in Interdisciplinary
Design Studies
University of Technology
Sydney

Performance

Visualising texts: a design
practice approach to
humanities data

Authors:

Dr Kate Sweetapple

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Short Biography

Jacqueline Lorber Kasunic is a design academic whose research explores the junction between design history and theory, material culture and visual knowledge production. She has a background in visual communication and ethnography, and her recent work is concerned with concepts of visual prose, which attend to the use of visualisation (visual thinking processes) to translate textual and qualitative data into knowledge. Jacqueline is Director of Interdisciplinary Design, in the School of Design at the University of Technology, Sydney, Australia.

James Brocklehurst

Lecturer in Communication Art
Plymouth University



Academic paper

Playing With Perception:
Locative Narrative and Sonic
Virtual Locations

Authors:

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Short Biography

James investigates visual communication within interactive media design through practice and research. This includes the impact of user interface design on narrative engagement in developing and emergent interactive forms.

He lectures on the BA(Hons) Graphic Communication with Typography and BA(Hons) Illustration and MA Publishing programmes at Plymouth University and is an Internal Investigator for the Marie Curie funded CogNovo Doctoral Research Centre.

James Hobbs

Senior Lecturer in Arts
and Design - Artist in
Residence
University of Greenwich



Installation

Momentum in Monumentis

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www.jimhobbs.org

Short Biography

Jim Hobbs (1975, OH, USA) is an artist (and occasional curator) living and working in London, England where he received an MFA from the Slade School of Fine Art in 2006. His work utilizes a variety of media including 16mm film, video, installation, site-specific work, drawing, sculpture, sound and photography. At the core of his interests is an ongoing investigation into the personal and social implications of loss, oblivion, history, memory and the subsequent acts of remembrance/memorialization. His work is exhibited internationally in museums, galleries, festivals, and public spaces and he has been the recipient of various awards, residencies, and grants, including the British Council's Grant for Artists. Currently, he has curated and is touring the third annual film program entitled ONE HUNDRED FOOT III – COLLABORATIONS, which investigates contemporary approaches to analogue film making in the digital age. He is a Senior Lecturer for CPDA at the University of Greenwich and an Occasional Lecturer at the Slade School of Fine Art.

Janis Jefferies

Professor of Visual Arts
& Associate Pro Warden
Culture & Creative Industries
Convenor PhD Arts &
Computational Technologies
Goldsmiths
University of London



Keynote Speaker

Panel Chair

Curating Social media

Workshop

A recipe for Creativity &
Creative Interpretation

J.Jefferies@gold.ac.uk

Short Biography

Janis Jefferies is Professor of Visual Arts, Goldsmiths, University of London, UK where she is also Senior Research Fellow, Constance Howard Resource and Research Centre in Textiles and Director of Goldsmiths Digital Studios, a research centre across Arts and Technology encompassing an MFA in Computational Studios Arts and a PHD in Arts and Computational Technology. As Associate Pro Warden, Creative and Cultural industries, her interests are in emergent business models and artists moral rights (CREATe, Writing and the Publishing Industry), and creative solutions to address social, economic and cultural challenges through research into 'new' business models and Intellectual Property (IP) structures across the sector. This includes collaborative forms of arts, design and technology through shifting sites of cultural production, dissemination and public engagement. She is also a member of several international advisory editorial and review boards including, Transactions new section in Leonardo print journal that publishes short refereed papers.

Jesmond Lewis

Senior Lecturer in Transmedia & Interaction

Dept of Creative Professions
& Digital Arts

University of Greenwich



Poster

Forming a Pedagogy that
Develops Creativity in
Undergraduates Working
at the Junction of Art and
Science

Workshop

Sense.Switch.Create
Hackathon

.....

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Short Biography

After gaining a BA in Contemporary Cultural Studies I embarked on a career in community video working in production, training, facilities management and engineering. Working in a multidisciplinary environment I developed an interest in art installations, audio and digital media. The opportunity to take an MA in Hyperfiction at the University of Hertfordshire kick started an academic career in Digital Media. I have been lecturing in Higher Education for 12 years and am currently I'm in my 8th year at the University of Greenwich specialising in transmedia, interactive storytelling and electronic interactive art. I am also taking Doctorate in Education investigating enhancing creativity in Higher Education students.

Jillian Wallis

Lecturer in Drama
University of Greenwich



Performance

So Pleased To Meet You

Creators:

Jillian Wallis and Pattern Fight
Theatre Directed by Jillian
Wallis; Performed by Sarah
Ruff

J.C.Wallis@gre.ac.uk

Linkedin.com

Short Biography

Jillian collaborates with contemporary theatre companies as a director, most recently with Akleriah to create Emma Hamilton's Attitudes Renewed for The Queen's House art gallery. This featured a blend of live art, film and choreographed characters to re imagine an iconic figure. Jillian was a visiting lecturer in Performance Skills at Royal Holloway University for 3 years and is now a full time Lecturer in Drama at University of Greenwich where she designed and teaches the Physical Theatre course on the BA, plus courses centred on play texts and their production. Her background is as a theatre performer and director, having trained originally at Dartington College of Arts. Pattern Fight is a multi media theatre company based in London, led by Sarah Ruff and Ed Currie. They received an Arts Council research and development grant to produce Conference of Strange and have participated in residencies at The Basement in Brighton, Aberystwyth Arts Centre and BAC. .

Jo Thomas

Senior Lecturer in Music
University of East London



Poster

San Rocco : An Instillation of
Sound , Bergamo , Italy

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www.Jothomas.me
www.uel.ac.uk/research/
profiles/adi/joannethomas
www.new.thecollection.
soundandmusic.org/
composer/jo-thomas
www.linkedin.com/profile/
view?id=95447394

Short Biography

Jo Thomas is a London based composer. Thomas works live and electronic sound. In 2012 she won the Golden Nica Prix Ars Electronica Digital Music's for her work Crystal Sounds of a Synchrotron. Her most recent release Mermaids (Holidays Records) has gained international acclaim featuring in a FACT10 best of 2013. The LP E82 Alpha was nominated for a Quartz 7 Award (2011). Her first two Albums Alpha E82) Nature of Habit (E142) have been with the UK label Entr'acte. She has a post at the University of East London where she is a Lecturer in Composition Sound Art and Electronic Music. Jo was awarded a PhD from City University, London in Electro Acoustic Composition in 2006. She lives in North London and has her own studio in Highbury.

Senior Lecturer in Design
University of Algarve



Interface design model for digital native's interpersonal affective communication

Joana holds a PhD in Design, a MA in Multimedia Technology and a Degree in Graphic Design. Since 1999 she has been teaching Design Project, History of Graphic Design, Typography and Multimedia Design in the University of Algarve, in Faro, Portugal, where she currently works as Senior Lecturer in Design and the Communication Design Internships Coordinator. She also integrates the Research Center of University of Lisbon – CIAUD, where she develops her research in designing for affective communications and emotional digital artifacts.

Jocelyn Spence

PhD Candidate
and Research Fellow
Digital World
Research Centre
School of Arts
University of Surrey



Installation

Engaging Museum
Audiences in a Performance
Way

Authors:
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Short Biography

Jocelyn Spence holds an undergraduate degree in Radio/TV/Film from Northwestern University and a Master of Fine Arts in Creative Writing from the University of New Orleans. Her online career led from early work writing and designing for the Web, to e-learning design, user experience design and information architecture. Her PhD research at the University of Surrey articulates an emerging field of Performative Experience Design, using theories and practices of autobiographical performance as a framework for designing interactive media systems that explore engagement with identity, story, and aesthetics. She is the winner of the 2013 Outstanding Postgraduate Researcher Award, Faculty of Arts and Human Sciences, University of Surrey.

John Dillon

Notebaert Graduate Fellow,
Department of English,
University of Notre Dame



Academic paper

Curating Conversation
Across Disciplines: Irish
Studies and the Breac Project

Authors:

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Short Biography

John Dillon (B. A. Harvard University, Folklore and Mythology, 2009, Ph.D. University of Notre Dame, expected 2015) is a Notebaert Graduate Fellow in the English Department at the University of Notre Dame. His dissertation *The Servants of Modernism: Tradition and Aesthetics in Yeats, Lorca, and Woolf* argues that the nurses and servants of canonical modernists were integral to their respective aesthetic imaginations and trajectories. He has presented and given invited lectures at several international conferences and seminars. Recent publications include a translation of Seán Ó Ríordáin's aesthetic essay, 'What is Poetry?' in *Selected Poems* (Yale University Press, 2014), "Mary Battle and W. B. Yeats—from Folklore to Gesamtlebenswerk" (Irish Academic Press, 2014), as well as a *Portrait in Inter-Views: A Collection of interviews with Richard Berengarten* (ed.) (Shearsman Books, forthcoming, 2014). He is the founder and director of *Breac: A Digital Journal of Irish Studies*.

Julian Konczak

Senior Lecturer in Media
Southampton Solent
University



Installation

Forest

Authors:

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Philip Hoare

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www.theinteractiveforest.com

Short Biography

Artist and filmmaker whose work focuses on the connections between the mechanics of perception and the abstractions of human consciousness. Films involve taking the conventions of video distribution and exploring how they can be expanded into web and gallery presentation. A particular interest in how narrative is constructed in both the formal qualities of the script and the immersive audio-visual environments that are able to “transport” the viewer.

Previous practice based research has included exhibiting and documenting digital art on-line (<http://www.hidrazone.com>), developing interactive physical computing interfaces and glitch art (<http://www.telenesia.com>) and using maps to connect narrative with location along with the implementation of computational video (<http://www.j9interactivevideo.com>).

Julie Watkins

Senior Lecturer
in Film & Television
University of Greenwich



Installation

Virtually filming an abstract
horizon

j.watkins@gre.ac.uk
Linkedin.com

Short Biography

Julie started her career as a Motion Graphic Designer and Animator at Stefan Sargent's Spitfire Television (he also owned Molinare). She went on to work as lead creative in Motion Graphics and Visual Effects for a number of prestigious Post-Production facilities in Soho and later in Manhattan. She designed concepts and storyboards and was in charge of Technical Direction & Shoot Supervision, leading Animation Teams, creating Motion Graphics and Visual Effects for Commercials, Broadcast Graphics, Music Videos and Films.

In 2004 she began teaching Advanced Flint/Flame part-time at New York University. After returning to London she joined the University of Greenwich in 2006 to set up a Film and Television degree in partnership with the BBC. In 2009 she gained an MA (distinction) in Graphic Design from University of the Arts London. She is a senior lecturer and research active in Film and Television.

Karen Cham

Assoc. Professor
in Digital Media
Kingston University
London



Installation

Design by Spambot; How
Can Social Interaction Be
Successfully Integrated into
High End Fashion Design
Process ?

Authors:

Karen Cham, Andrew Ibi

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Linkedin.com

Personal-website.com

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Short Biography

Karen Cham has worked with media technology since 1987, and designed & built her first website in 1994. Clients have included Absolut Vodka, Diesel, ITV, Playstation & Which? Her research expertise is the constructed image and its role in concept formation, especially in advertising, branding & celebrity as designed experiences, where her core interest is aesthetics, engagement and engineering behaviour change. She has had work funded by The Arts Council of England, SEEDA, AHRC/EPSRC, Creativeworks London, London Fusion and NESTA and her findings have been published by Verso, Intellect, British Computer Society, Routledge and IEEE.

She is a pre-publication Manuscript Reviewer for Berg, Palgrave, AVA, Routledge, Taylor Francis (New York) & Bloomsbury and is on the Editorial Board of the Journal for Cultural Research, Taylor Francis. She is always interested in design methods for new digital platforms and is a Member of Sony Europe's 'Playstation First' Academic Board.

Karen Fleming

Principal Investigator
CXNI
University of Ulster
Art and Design
Research Institute



Academic paper

Northern Ireland's Creative
Meshworks: Tracing Ad Hoc
Knowledge Exchange

Authors:

Pip Shea, Miriam Haughton,
Michael Alcorn,
Karen Fleming

.....

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Short Biography

Karen Fleming leads textile research at the University of Ulster having lectured since 1989. Fleming exhibits internationally, presents at conferences, and curates exhibitions. Her international awards include Europäische Quilt-Triennale, The Art of The Stitch and Threadworks, New Zealand. The Wellcome Trust are funding her collaboration with Durham University to develop textile anatomy.

Kate Sweetapple

Senior Lecturer in Visual
Communication
University of Technology
Sydney

Installation

Visualising texts: a design
practice approach to
humanities data

Authors:

Dr Jacqueline Lorber
Kasunic

.....

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Short Biography

Kate Sweetapple is a design academic with an interest in the intersections between language, literature and design. Her focus is the use of practice-led research methods (thinking through making) to extract and visualise unlikely data sets from written texts. Her research is realised through a variety of practices: designing, curating, writing and teaching. Kate is Associate Head of Design, in the School of Design at the University of Technology, Sydney, Australia.

Ken Byers

Artist/Arts Researcher
University of West Scotland



Installation

Communication futures:
Multi-User Interactive
Environments

ken@interactionalmedia.com

Short Biography

Ken Byers is a Multi-Media Digital Artist, from UK; his interests include art, science & technology, philosophy, human machine interaction, interactive media and embodiment. He has shown both UK and Internationally in USA, Russia, Eastern and Western Europe. He studied for an MA in Fine Art at University of Northumbria, and MA in Media Production (Film & TV) University of Sunderland. He is currently completing a PhD in 'Body-Movement Interactive Digital Audio/Visual Installations'. His current interests are in interactive installations, 3-D moving image, New Media installations, Sound Performance. He has shown work at Asia Siggraph 2012, in the 'Emerging Technologies Exhibition', and has been selected for ISEA 2014 20th International Symposium in Electronic Art. He is currently working as an artist/artist researcher, with special interests in perception and consciousness, embodiment & technology, interaction design, human- computer interaction, new media aesthetics.

Kevin Logan

Artist & PhD Research Candidate
CRiSAP
(Creative Research
into Sound Arts Practice)
University of the Arts London



Exhibition

Mediated Sonority (video works).
Low-fi sequences of performed tasks, re-constructed, re-purposed and 're-punked', bring into question the authenticity of their first instantiation

.....

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Short Biography

Kevin's cross-disciplinary practice spans over two decades, comprising installation, digital media and sound composition/design. He has exhibited and performed internationally, has had sound works on compilation CDs, audio-visual works screened in festivals worldwide and has had theoretical and experimental works published. He is currently a PhD student with the CRiSAP research centre at LCC, University of the Arts London, where his research explores the sonic through gesture, mediation and performance. He is also a founder member of the collective thickear formed in 2011. His current practice-led research has developed into an investigation of how, by means of a processing of the sonic-event via technological restaging, concepts of authenticity are destabilised. His methodology engages with conventions of listening as they are established in Film Theory, reconsidering late twentieth century Performance Art's contested definitions of 'liveness'.

Krzysztof Pawlik

Audiovisual Artist
Modjeska Theatre
Legnica, Poland



Performance

Audiovisual performance
Shipwreck score by INIRE

Authors:
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Małgorzata Dancewicz

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Short Biography

Composer, audiovisual artist, creator of multimedia presentations, experimental audiovisual stage realizations and radio programs (among other in Polish Radio), experimenting with sound and images. He is the author of numerous works in the field of video art and audiovisual installations. Author of music for theater and creator of the implementation of the video used in theatrical productions. He developed audiovisual stage projects "Insanity" (1994), "Passing Life" (1994), "Persistence Of Memory" (1997), "Rites de Passage" (1998), "Diacrisis" (1999), "Elementa" (2000). Filmmaker: "Conversation" (1994), "Dwarf" (1996), "You Forget To Answer" (1998), "Traces" (2005). The founder or co-founder of intermedia formation: INIRE, Head58m, Radio Internazionale, The Embryonal Position, Rhetoric Conversation and others. His compositions and installations have been presented in various contemporary galleries, festivals and artistic events in Poland and abroad. He is however most interested in live actions.

Kirsty Lee Russell

PhD Candidate
The University of Bedfordshire



Academic Paper

Social Media as a Tool for
Choreographic Inquiry

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kirstyleerussell

Short Biography

Kirsty Lee Russell is a current PhD candidate at The University of Bedfordshire. Kirsty is interested in the experiential interrelationship between dance-making, performance and everyday life through a choreographic perspective. Kirsty's practice as research identifies methods and creative compositional approaches to dance-making that look at the liminal space between performance and everyday life. Kirsty is currently working as a Visiting Lecturer at The University of Bedfordshire and teaches Contemporary dance at Bodyworks Dance Company Studios in Cambridge.

Laura Carletti

Research Fellow in Digital Learning
University of Nottingham,
Horizon Digital Economy Research



Academic paper

Transmedia Experience
Design for Audience
Engagement: An
Experiment with Near Field
Communication

Authors:
Laura Carletti, and Catherine
Davies

Stream Chair

Curating spaces

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[https://nottingham.
academia.edu/LauraCarletti](https://nottingham.academia.edu/LauraCarletti)

Short Biography

Laura Carletti is a Research Fellow at the University of Nottingham, Horizon Digital Economy Research Institute. She specialises in socio-technical research (online communities; crowdsourcing), and she has been mainly working on digital arts and humanities projects (Art Maps; Ghostsigns Online Archive). Her main research focus is to study and to understand mechanisms of engagement, and to design technology-supported experiences facilitating engagement with on-site and online content. Before this, she worked several years in professional development of public servants on European policies, as well as EU project manager (EuropeanaLocal; SRN Europe). She has a PhD in Technology-Enhanced Learning, and a MA in Arts and Humanities.

Laurene Vaughan

Deputy Dean Design
Games and Interaction
RMIT University



Academic paper

Designing for Presence
in the Living Archive

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Short Biography

Laurene Vaughan is Deputy Dean Design, Games and Interaction, in the School of Media and Communication, RMIT University, and a Research Leader within the RMIT Design Research Institute. Laurene was invited to the position of Neirenberg Chair, Distinguished Professor of Design, at Carnegie Mellon University, 2012 – 2013. Between 2005 -20010 she was Project Leader and researcher within the Australasian CRC for Interaction Design (ACID). As a practicing artist, designer, writer and educator, Laurene endeavours to explore and present comment on the interactive and situated nature of human experience, particularly the ways that we create and articulate the experience of place.

Lawrence Bird

Architect, visual artist
Independent scholar



Academic paper

Exhibition

Earth or World? Google
Earth and the Prosthetic
Imagination

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Short Biography

Lawrence has a visual art practise focused on images of the city and geography. His independent work has been screened at Furtherfield Gallery, London, and RAW:Gallery, Winnipeg, Canada; and he has coordinated collective art projects screened and installed in Winnipeg, Montréal, and Halifax. He is also a practicing architect and urban designer, working mainly on urban infill T.O.D. projects. He writes and edits on media, architecture and the city. He has taught at the University of Manitoba; McGill University; Kanazawa International Design Institute, Japan; and Harvard University.

Leigh Garrett

Director
Centre for Digital Scholarship
University for the Creative Arts



Workshop

Exploring Research Data
Management in the Visual
Arts

Authors:

Leigh Garrett, Robin
Burgess, Amy Robinson,
Anne Spalding

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www.vads.ac.uk

Short Biography

Leigh's research interests lie in the collection, curation, discoverability, engagement, preservation and sustainability of digital assets in the visual arts, specifically regarding their application to support and enhance learning, teaching and research. Research methods vary but he has a particular interest in the Delphi Technique which is a structured method that can be successfully utilised to elicit expert opinion on complex, subjective, issues. Since his appointment as Director of the Centre for Digital Scholarship (formally known as the Visual Arts Data Service (VADS)) in April 2009, Leigh has led number of internal and external projects, with a combined value of more than one million pounds. As well as securing funding, he has also worked towards developing a new business model to ensure the sustainability of the VADS digital collections; and is in the process of developing the Centre's international research reputation focused on the promotion, use and preservation of digital assets to support and enhance learning, teaching and research across the visual arts.

Licia Calvi

Senior Lecturer in Interactivity
Academy for Digital
Entertainment
NHTV University of Applied
Sciences Breda



Academic paper

Engaging Museum Audiences
in a Performance Way

Authors:

Licia Calvi, Jocelyn Spence

.....

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Short Biography

Licia Calvi is a Senior Lecturer and Researcher at the Academy for Digital Entertainment at the NHTV University of Applied Sciences in Breda, where she teaches courses in Interactivity and in Media Theory within the Master of Media Innovation.

As an interaction designer during the last years she has been evaluating video games using psychophysiological measurements mainly on young adults.

Lately, she has started designing experiences for tourists for various cultural institutions. One of her most recent projects was the Van Gogh Brabant project, a project commissioned by the regional council West Brabant. In this project, storytelling (both digital and not) was adopted to experience Van Gogh's heritage as a whole and to live a unique tourist's experience in this region.

Louise Douse

Lecturer in Dance
University of Bedfordshire



Academic paper

Technological cognitive
embodiment and the digital
'other'

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pae/staff/louise-douse](http://www.beds.ac.uk/howtoapply/departments/pae/staff/louise-douse)

Short Biography

Louise Douse is a Lecturer in Dance at the University of Bedfordshire where she has recently completed her PhD in dance and technology. Louise has been invited to submit a chapter for the forthcoming Oxford Handbook for Dance and Wellbeing (2015) and has presented papers at several international conferences including the Digital Research for Humanities and Arts Conference in 2010. Louise is also the Secretary of the Laban Guild in the UK and continues to develop her research in the area of movement analysis and optimal experience

Lucy Sollitt

Creative Media
Relationship Manager
Arts Council of England



Panel Member

Methodological Innovation
Research in the Digital Arts
- historical perspectives and
future expansions

Short Biography

Lucy Sollitt works at the Arts Council England, leading on creative media at the London Office. Lucy works across the arts, creative and technology sectors to develop projects aimed at advancing artistic practice and supporting arts organisations to utilise digital technologies. Alongside this, Lucy is London Associate for Rhizome, a leading art/tech organisation dedicated to the creation, presentation, preservation, and critique of emerging artistic practices that engage with technology. Rhizome is based at the New Museum, New York.

Lyn Pemberton

Reader in Human Computer
Interaction University
of Brighton



Academic paper

Case Notes: Turning
crowdsourced information
into evidence trails for
collection metadata

Authors:
Marcus Winter, Susan
Lambert, Phil Blume,
Lyn Pemberton

lyn.pemberton
@brighton.ac.uk

Short Biography

Lyn is a Reader in Human Computer Interaction in the University of Brighton's School of Computing, Engineering and Mathematics, where she is Head of the Computing Division and the Interactive Technologies Research Group. She has worked on many interactive technology projects, mostly concerned with aspects of communication and language learning, reflecting her background in language, AI and HCI. She has been involved in projects involving interactive television for learning, augmented reality and in particular mobile learning. Social computing has become particularly salient as we have explored mobile learning techniques for integrating material captured in everyday life into classroom teaching and most recently the integration of professional and nonprofessional input into museum-based knowledge bases.

Małgorzata Dancewicz

Audiovisual performer
Shipwreck score by INIRE



Performance

Audiovisual performance
Shipwreck score by INIRE

Authors:
Małgorzata Dancewicz,
Krzysztof Pawlik

M. A.
Ph.D. Candidate
Institute of Culture Studies
University of Wrocław
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Pedagogical Sciences
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Short Biography

M. A. graduated of the Institute of Audio Visual Arts on Jagiellonian University, Poland. Ph. D. candidate at the University of Wrocław, Poland. Visual artist and VJ, performer, experimenting on the field of sound art. Curator working across performative projects. Member of INIRE group. Producer of the audiovisual forms festival INTERMEDIALE, held in Modjeska Theatre in Legnica, review of current aesthetic tendencies in live video art, video installation, audio art, industrial and experimental music. Her interests focus on coexistence of new media technologies and live performance, materiality and immateriality concepts in performance art, art & science, mediatized & non mediatized performance, liveness, neuroscience, neuroesthetics.

Marco Mason

Massachusetts Institute of
Technology and University of
Leicester UK



Academic paper

Prototyping and
Interdisciplinary
Collaboration in Digital Media
Design Practice for Museums

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museumstudies

Short Biography

With a PhD in Design, Marco is a Marie Curie fellow (EC-FP7) carrying on a research that aims to investigate design theory and practices of digital media for museums. The objective is to investigate the phenomenon of digital media design in the museum context by analyzing and interpreting existing design practices. The three years design research project is conjunctly conducted with the Program in Science, Technology and Society at the Massachusetts Institute of Technology and the School of Museum Studies at the University of Leicester UK.

Marco obtained his Master degree in Architecture at Iuav University of Venice, Italy. At the Faculty of Architecture he conducted research and teaching activities before moving to the Faculty of Design and Arts where he obtained his doctoral degree in Design Sciences in 2012.

Marcus Winter

Researcher and Senior Lecturer
University of Brighton



Academic paper

Turning crowdsourced
information into evidence
trails for collection metadata

Authors:

Marcus Winter, Susan
Lambert, Phil Blume, Lyn
Pemberton

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Short Biography

Marcus is a senior lecturer and researcher in the Interactive Technologies Research Group in the School of Computing, Engineering and Mathematics at the University of Brighton. He has worked on national and international research projects developing interactive technologies and applications for learning, gaming and crowdsourcing in various contexts. His research takes an HCI perspective on content creation in ubiquitous computing environments and involves a wide range of technologies, interaction paradigms and platforms, including augmented reality, physical mobile interaction and pervasive displays. His latest work develops Social Object Labels as a public participation platform for museums and galleries. A common thread in his research is turning consumers of new media into producers by enabling them to create content with and for emerging technologies.

Margherita Pevere

Artist

University of the Arts, Berlin



Performance

Black Boxes

.....

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Short Biography

Margherita Pevere is a cross-media artist based in Berlin, Germany. Graduated at the School of Music and New Technologies of the Conservatory of Triest, Italy, she is currently attending the Meisterschüler Program at the University of the Arts of Berlin. Her recent practice focuses on the transience of the communication by creating immersive environments and little size paper works.

Mari Thynne

PhD Candidate
Lancaster University



Academic paper

Interactive Theatre Making:
An interdisciplinary lens on
Maker Narratives

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www.experiment
alcurtain.com
www.valueoftheatre.com
highwire-web.lancs.ac.uk/
People/Mari_Thynne/128

Short Biography

Mari majored in Theatre at Dartington College of Arts. Trained as an actor, dramatist and artistic director in experimental theatre, she graduated in 1995 with BA (Hons) before founding Theatre of Red Earth in the south west of England. Working professionally in making and touring experimental theatre, she returned to academic study in 2007 to complete a Master Of Research Methods In Management at the University of Bath. Today, Mari's research is within the HighWire Doctoral Research Centre at Lancaster University. Gaining a Master of Research In Digital Innovation, she is presently undertaking a PhD exploring identity construction within digitally enhanced interactive theatre making. As the latest digital technologies are often used within this emerging genre, her study will develop sensemaking narratives from the theatre makers of innovative and novel theatre. Drawing from Orlikowski and Scott (2008) the notion is to study and understand the multiple, emergent and dynamic socio-material configurations within a creative environment to constitute contemporary organisational practice.

María Chatzichristodoulou

Lecturer in Performance and
New Media
School of Drama Music and
Screen
University of Hull



Academic paper

Pervasive Live Arts:
Performing the
Technological Promises of
Infinite Connectivity and
Gamification

Panel Chair

e-theatre narratives

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Short Biography

Dr Maria Chatzichristodoulou [aka Maria X] is co-editor of the volumes *Interfaces of Performance* (Ashgate, 2009) and *Intimacy Across Visceral and Digital Performance* (Palgrave Macmillan, 2012). Her writings have appeared in journals such as *Contemporary Theatre Review*, *Leonardo*, and *Visual Culture in Britain*; she has also published several book chapters and has lectured widely. Maria was co-founder and co-director of the international media art festival *Medi@terra* and *Fornos Centre for Digital Culture* (Athens, Greece, 1996-2002); co-convenor of the *Thursday Club* (Goldsmiths University of London, 2006-2009); initiator and co-director of the festival and symposium *Intimacy: Across Visceral and Digital Performance* (London, 2007); and co-director/co-convenor of several other conferences and symposia including *Live Interfaces* (University of Leeds, 2012) and *Becoming Nomad* (University of York St John, 2013). She is currently working on her monograph *Live Art in Network Cultures* and on the edited collection *Live Art and Performance Art in the UK: A Reader*, both expected to be published in 2016-17.

Maria Glyka

Accredited lecturer of the
University of Derby
Visual Communication in
Art and Design
Vakalo College of Art
and Design



Academic paper

Utopia Project 2006-2010

Authors:

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MariaGlyka

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utopiaprojectarchive.

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Short Biography

Born in Athens, 1973. She has studied painting (MFA) at the Slade School of Fine Art, UCL (2006) with a scholarship by the greek state scholarships foundation, painting (BA) at the Athens School of Fine Arts (2002) and graphic design at the Vakalo College of Art and Design (1993). She is currently teaching visual communication on the MA and BA at the Vakalo College of Art and Design, Athens. In her work she brings together external and internal spaces using large scale prints and projections, playing with the boundaries of painting and large site specific structures of paper and cardboard. She has won numerous awards including the Jerwood Contemporary Painters (2007), the Germine Muse (2005) for "Young artist in European Museums", the Celeste Prize in London (2006). She has participated in residencies and exhibitions internationally (Greece, Italy, Spain, Great Britain, Usa etc). She has been one of the main coordinators of Utopia Project workshops hosted by ASFA in Rethymno, Crete, Greece.

María Mencía

Senior Lecturer in Digital Media
Practice-Theory in the School of
Performance and Screen Studies
Kingston University



Academic paper

Transient Self-Portrait

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pages/transientself_
portrait

Short Biography

Mencía's practice-based research is at the intersection of language, art and digital technology. Her doctoral research (2000-2003) in Digital Poetry and Digital Art was one of the first in the field.

Her work is in collections such as the First volume of the Electronic Literature Collection, K. Hayles, N. Montfort, S. Rettberg, S. Strickland (eds). and in the Anthology of European Electronic Literature, T. Memmott, M. Engberg, D. Prater (eds), ELMCIP.

Mencia has been awarded various grants to collaborate at universities such as Royal Melbourne Institute of Technology (RMIT) in Melbourne, Australia (AHRC Small Grants); The University of Sydney, Australia (TIES Grant) and Media Research Lab -New York University, NY, USA (Promising Researcher Fellowship by Kingston University).

She is frequently involved in international events, including keynote presentations and exhibitions: ISEA, onedotzero, FILE, ARCO, CADE, Caixaforum, and TATE Modern. She has also chaired conferences such as the E-Poetry Festival 2013, and lead pedagogic, programming research-workshops and collaborative groups.

Marina Maximova

Freelance Curator



Exhibition

The Un-Private House

marina.maksimova89@gmail.
com

Short Biography

After graduating from Financial Academy in Moscow, Marina studied BA in Criticism, Communication and Curation in Arts and Design at Central Saint Martins College. Currently she is doing MFA in Curating at Goldsmiths University of London. Marina worked on various projects for Center of Contemporary Culture Garage, Gazelli Art House, Regina Gallery London, Academia Rossica Cultural Foundation, Zabłudowicz Collection and Tate Modern.

Martin Reiche

Media Artist and Independent
Researcher
Subformat Research Group and
Studio Martin Reiche



Panel Member

Evidence, Technology and
Uncertainty

reiche@subformat.org

Short Biography

Martin Reiche is an audiovisual artist living and working in Berlin, Germany. He is co-founder of the Subformat Research Group with research on theory of space and spatial digitization phenomena and is regularly presenting on professional computer science and digital art and gaming conferences.

Matilda Mroz

Senior Lecturer in Film
and Visual Culture
University of Greenwich



Academic paper

Digital Memories: Archiving
and Visualising Absent
Communities

Academic paper

Embodiment in
Communication

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Short Biography

Matilda Mroz is Senior Lecturer in Film and Visual Culture at the University of Greenwich. Prior to this, she was a British Academy Postdoctoral Research Fellow at the University of Cambridge and the Charles and Katherine Darwin Research Fellow at Darwin College, Cambridge. She has a doctorate from the University of Cambridge. She is the author of *Temporality and Film Analysis* (Edinburgh University Press, 2012), the co-author of *Remembering Katyn* (Polity Press, 2013) and the Associate Editor of *Studies in Eastern European Cinema*.

Michael Alcorn

Principal Investigator
CXNI
Queen's University Belfast
School of Creative Arts



Academic paper

Northern Ireland's Creative
Meshworks: Tracing Ad Hoc
Knowledge Exchange

Authors:

Pip Shea, Miriam Haughton,
Michael Alcorn,
Karen Fleming

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www.cxni.org

Short Biography

Michael Alcorn's compositional interests lie at the intersection between instrumental, electroacoustic music and areas of new media creative practice. His music has been performed and broadcast in the UK, Europe, North and South America and the Far East and featured at leading new music festivals in Sweden, Finland, Germany, Poland and the US. He has received commissions from the BBC, The National Symphony Orchestra of Ireland, the Nash Ensemble, Singcircle, the Smith Quartet, Darragh Morgan, the Irish Chamber Orchestra, Opera Theatre Company and the Ulster Orchestra.

Michael Johansson

Senior Lecturer
in Digital Design
Kristianstad University
Collaborative Media Lab
Department of Design
& computer science

Academic paper

Evidence, Technology
and Uncertainty

Authors:

Michael Johansson; Gianluca
Mura; Martin Reiche

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Short Biography

Artist, Senior Lecturer in digital media,
Researcher at the collaborative media
lab Kristianstad university since 2010.
Sweden Born 1962, Gothenburg, Sweden.
Educated at the royal college of fine arts
in Copenhagen 1984 -1990. Since 1999
I have been involved in research at the
Interactive institute, Space and virtuality
studio, and between 1998-2007 at Malmö
University arts and communication Sweden.
2007-2010 conducting Aadyl projects and
exhibitions I Beijing China. Represented in
Moderna Museet Stockholm and Malmö art
Museum collections.

Miriam Haughton

Research Assistant
CXNI
University of Ulster
Art and Design
Research Institute



Academic paper

Northern Ireland's Creative
Meshworks: Tracing Ad Hoc
Knowledge Exchange

Authors:

Pip Shea, Miriam Haughton,
Michael Alcorn,
Karen Fleming

.....

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Short Biography

Miriam's interdisciplinary research interests span theatre, politics, culture, and business, particularly relating to issues of place and space, feminism, identity politics, trauma and memory studies, performance analysis, and the creative industries. She has worked extensively in theatre, television and film in Ireland and the UK, and as a journalist specializing in the Middle East and North Africa.

Misha Myers

Senior Lecturer in Theatre
Falmouth University



Academic paper

Sustaining Lived Practices
Through Serious Games

Authors:

Dr Misha Myers, Dave Griffiths,
Dr. Nina Sabnani, Dr. Anirudha
Joshi, Saswat Mahapatra

Augmenting Impact with
Social Media

Authors:

Authors: Dr Misha Myers,
Dane Watkins

Installation

Written in the Starts

Authors:

Mercurial Wrestler, Dr Misha
Myers, Dane Watkins

Short Biography

Artist, Senior Lecturer in digital media,
Researcher at the collaborative media
lab Krisitianstad university since 2010.
Sweden Born 1962, Gothenburg, Sweden.
Educated at the royal college of fine arts
in Copenhagen 1984 -1990. Since 1999
I have been involved in research at the
Interactive institute, Space and virtuality
studio, and between 1998-2007 at Malmö
University arts and communication Sweden.
2007-2010 conducting Aadyl projects and
exhibitions I Beijing China. Represented in
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Museum collections.

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articulatingpace
www.playtogrow.org

www.wayfromhome.org
www.wordpress.com/
walkinglibraryproject

Munir Abbasi

Project Manager
Brunel University
London, UK



Academic paper

Use of creative tools, technologies, processes and practices in the sectors of Art, Media, and Architecture: State-of-the-Art and desired future scenarios

Authors:

Munir Abbasi, Lampros Stergioulas, Annette Payne, Carl Smith, Camille Baker, Panayiota Vassilopoulou

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Short Biography

Dr Munir Abbasi is an experienced Project Manager, Systems Engineer and Senior Researcher. He received PhD in Wireless Communication Technologies and Quality of Service from Brunel University, UK. He has been involved in a number of large scale projects on design, development, planning, coordinating, critical design review, SWOT analysis, evaluation, test /trial, validation, impact and sustainability. His research interests are Hybrid wireless communication technologies (Wi-Fi, WiMAX, SCPC, DVB-RCS, DVB-S2, LTE, 4G & 5G), Networks Protocols and systems, Interoperability and standards, Broadband communication, communication systems, Radar, Satellite, Quality of Service (QoS), technology for learning and creativity, SWOT, assessment, impact and sustainability

Natalia Pinto da Rocha Ribeiro

Student, Masters in Dance
Federal University of Bahia



Academic paper

Digital Dance in the potency
of a Biodance

Authors:

Natalia Pinto da Rocha
Ribeiro, Ana Carolina Frinhani

.....

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Short Biography

Dancer, Actress, and Educator. He holds degrees in education from the State University of Bahia (2003) and a degree in Performing Arts - Theatrical Interpretation from the Federal University of Bahia (2007), Specialization in Methodology of Teaching, Research and Extension Education from the State University of Bahia (2008), Specialization in Contemporary Dance at the Graduate Program of Dance UFBA - Brazil and is currently regular student of Masters in Dance from the same institution. Has experience in the area of Arts with an emphasis in Theatrical Interpretation, Contemporary Dance, Project Development, literary adaptation and Cultural Production. Develop their research on Elétrico - Group of Research in Cyberdance.

Natalie Rowland

Senior Lecturer in Dance
University of Chichester



Academic paper

Lighting the Lit; Luminosity
as protagonist in mediated
performance

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Short Biography

Digital Choreographer and Lighting Designer
Natalie Rowland has worked in live theatre
and concert events providing design and
technical support for a wide variety of genre.
Natalie has specialised knowledge of lighting,
multimedia and control for performance.
Working closely with Martin Professional UK
as their training provider, Natalie has taught
international end users, designers and hire
companies programming, maintenance and
troubleshooting of DMX lighting systems.
Based now at the University of Chichester
where she lectures in dance production, film
and the use of technology in performance,
Natalie complements her professional
practice with a research interest in digital
choreography.

Natalie's research is focused on digital
choreography and lighting, with an emphasis
on the ways in which light can become part
of the choreographic environment. Research
to date has investigated the relationships
between lighting and the dancer and the
choreographic process, as well as exploring
the development of mobile technologies as a
performance and choreographic tool.

Nick Rothwell

Software Engineer and Artist
Cassiel.com Limited
Ravensbourne



Academic Paper

Programming Languages,
Software Thinking and
Creative Process

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Short Biography

Nick Rothwell [cassiel] is a composer, performer, software architect, programmer and sound artist. He has built media performance systems for projects with Ballett Frankfurt and Vienna Volksoper. He has worked at STEIM, CAMAC and ZKM, and has composed soundtracks for choreographers Aydin Teker (Istanbul) and Richard Siegal (Laban), and performed with Laurie Booth, and at the ICA and the Science Museum. He has collaborated with body>data>space to develop performance systems and sound scores for projects at CIANT (Prague) and in London. He is currently working on 3D software-based visual artworks for Wayne McGregor|Random Dance, music composition for Shobana Jeyasingh Dance Company, algorithmic visuals for choreographers Kate Sicchio and Nina Kov, and with Simeon Nelson and Rob Godman, having designed and programmed algorithmic physics animations for large-scale outdoor projection in Poland (Skyway Festival), Estonia (Valgus Festival, Tallinn), Cambridge Music Festival and Lumiere Durham.

Nick Baron

Associate Professor in History
University of Nottingham



Academic Paper

Spatial Humanities: Moving
Beyond the Dot on a Map

Authors:

Laura Carletti,

Nick Baron,

Bronac Ferran,

Angels Munoz,

Tim Coughlan,

Catherine Davies,

Robert Allen,

Pamella Lach

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Short Biography

Nick Baron is an Associate Professor in History at the University of Nottingham, UK. He works on the cultural history and historical geography of twentieth century Russia and Eastern Europe. Among his books are *Soviet Karelia Politics, Planning and Terror in Stalin's Russia, 1920-1939* (2007, Russian edition 2011), *The King of Karelia. Col P.J. Woods and the British Intervention in North Russia 1918–1919. A History and Memoir* (2007, Russian edition 2013), *Homelands: War, Population and Statehood in Eastern Europe and Russia, 1918–1924* (with Peter Gatrell, 2004) and *Warlands: Population Resettlement and State Reconstruction in the Soviet-East European Borderlands, 1945-1950* (with Peter Gatrell, 2009). He is currently writing a cultural history of early Soviet cartography, and is interested broadly in past, present and future forms and modes of spatial understanding, representation and communication.

Olga Ioannou

PhD(c) National Technical
University of Athens,
Adjunct Lecturer
Dept of Architecture
University of Thessaly



Poster

Structuring online
collectivities

Authors:

Olga Ioannou

.....

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Short Biography

Olga Ioannou was born in Thessaloniki and studied Architecture at the "Sapienza" University of Rome. She received her diploma in Architecture in 2002 from the Aristotle University of Thessaloniki. She has been working as a freelancer ever since her graduation and is responsible for a variety of built projects in Greece. In 2012 she received her MSc. in Architectural Design from the National Technical University of Athens. She is currently a PhD candidate of NTUA researching on architectural education. She has been teaching Building Technology II and III as an Adjunct Lecturer at the department of Architecture at the University of Thessaly since 2010.

Olinkha Gustafson-Pearce

Module leader and lecturer
Graphic Communication
Brunel University

Academic paper

Visualisation of Complex Data

Short Biography

Dr Olinkha Gustafson-Pearce is module leader and lecturer in Graphic Communication at Brunel University. She studied Graphic Information Design at Westminster University, and completed her doctoral research work in Information Architecture at Brunel. The focus of her research work is Information Architecture, with an emphasis on structure and navigation in Virtual Learning Environments, primarily virtual worlds. She is project leader of virtual Brunel, which is the Brunel University Web 3D site. As such, she has conducted research into how to build effective virtual spaces for both education and public engagement. She is a founding member and fellow at the Human Centred Design Institute

Pamella Lach

Associate Director, Digital
Innovation Lab
University of North Carolina
Chapel Hill



Academic paper

Spatial Humanities: Moving
Beyond the Dot on a Map

Authors:

Robert Allen, Nick Baron,
Laura Carletti, Tim
Coughlan, Catherine Davies,
Bronac Ferran, Pamella
Lach and Angeles Munoz

.....

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Short Biography

Pam Lach is the Associate Director of the Digital Innovation Lab (DIL) at the University of North Carolina at Chapel Hill. She holds a PhD from UNC in U.S. Cultural History with an emphasis on gender and film history (2007), and a MS in Information Science from the UNC's School of Information and Library Science (2012). Pam is interested in how new and emerging technologies can support and redefine scholarship and pedagogy in the humanities and hopes to bridge the divide between technology and humanists. Among her many duties, she oversees DIL staff and project work, and is the Project Manager for DH Press, a WordPress-based digital humanities toolkit, in development at the DIL.

Paul Coulton

Senior Lecturer, Design
Lancaster University



Presentation

Gimmicks, Geeks and
Gut: Challenges and
Preconceptions from
Collaborative Research in
Art, Design and Technology.
A Case Study Using Mobile
Augmented Reality

Authors:

Paul Coulton, Emma Murphy

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[http://www.research.lancs.
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paul-coulton\(ba2e4fef-b3bb-
4080-af63-3afe1fe6cb56\).
html](http://www.research.lancs.ac.uk/portal/en/people/paul-coulton(ba2e4fef-b3bb-4080-af63-3afe1fe6cb56).html)

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Short Biography

My background is in games design, programming and hardware design. My research largely falls into what is known as Game Studies, an area of research that deals with the critical study of digital and non-digital games. More specifically, it focuses on game design, players and their role in society and culture. This means that Game Studies has evolved naturally as an inter-disciplinary field with researchers and academics from a multitude of areas, such as computer science, psychology, sociology, anthropology, philosophy, arts, media studies and communication. This activity is embodied as 'research through design' and, in particular, to the speculative design of novel, hybrid, physical/digital interactive games, playful experiences, and artefacts. Much of this research is conducted using techniques I helped pioneer and relates to an 'in the wild' evaluation methodology using app stores and social networks as an experimental platform.

Paul O'Shea

Digital Arts and
Humanities
PhD Researcher
University College Cork



Academic Paper

The Cultural Heritage
Treadmill

Authors:

Paul O'Shea, Anthony Durity

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pauldoshea/](http://ie.linkedin.com/in/pauldoshea/)"

Twitter:

@pauldoshea

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Short Biography

Lecturer/Tutor as part of the Masters in
Digital Arts and Humanities in University
College Cork. Digital Humanities PhD
researcher. Social media coordinator for the
Text Encoding Initiative.

Paula Varanda

PhD research student
Middlesex University



Academic paper

Techno-aesthetics and
dance analysis in the
critical appreciation of a
portable new media dance
installation

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varanda-paula

Short Biography

I am a final year PhD student at the School of Media and Performing Arts in Middlesex University, under the supervision of Professor Susan Melrose. With my education and professional career I have specialized in contemporary dance. In 1994 I graduated from Escola Superior de Dança (ESD, Lisbon) and concluded in 2003 the MA Choreography and Performing Arts from Middlesex University (London). I have been an associate teacher at ESD (2010/2011), and was a consultant in the Institute for the Arts of the Portuguese Ministry of Culture (2004-07). Since 2004 I write dance reviews and articles for several editors Público, Alcantara 2010, Daniel Tércio 2009, Animated and Le Monde Diplomatique; I am the author of Dançar é Crescer (Caleidoscópio, Lisbon, 2012), a book about the work of Portuguese choreographer Aldara Bizarro. Results from my doctoral research ("dance performance in cyberspace") have been presented in international conferences in Portugal and England.

Pelin Arslan

Ph.D. in Design
Research Affiliate
Comparative Media Studies
Massachusetts Institute
of Technology



Academic Paper

Mapping Moby-Dick in
Locast

Authors:
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Kelley

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profile/arslan-pelin](http://cmsw.mit.edu/profile/arslan-pelin)
Linkedin

Short Biography

Pelin holds a Ph.D. in design with a special expertise in service design, mobile technology-based user interactions and user research methodologies.

She succeeded in her career by leading human-centered research and design in a wide range of industries, transforming deep insights and opportunities into tangible and intelligent design directions. In her previous experience, Pelin worked at MIT Mobile Experience Lab as a service designer, postdoctoral associate and project leader. She managed, coordinated and cooperated various multidisciplinary research and business projects around social media platforms, location-based services, and photo-video sharing mobile applications.

Her experience also extends to researching and designing for healthcare and wellness, education, urban mobility and sustainability. She worked with public institutions (European Commission, Museum of Science, Cariplo Foundation, Tufts) as well as corporate companies (Samsung, Avea Labs, Alcatel-Lucent Bell Labs, Pirelli, Legrand, 3M, Telecom Italia). Pelin used to be a columnist in a design and architecture magazine. She likes writing down her ideas and visualizing what she imagines.

Phil Blume

Projects Manager Adaptive Technologies Limited



Academic paper

Case Notes: Turning crowdsourced information into evidence trails for collection metadata

Authors:

Marcus Winter, Susan Lambert, Phil Blume, Lyn Pemberton

.....

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www.adaptivetechologies.com

Short Biography

Phil Blume manages Adaptive Technologies Limited. Owned by a charitable trust, the company operates out of a heritage centre on the south coast where it specializes in delivering websites and web applications for galleries, museums and archives. Phil is interested in developing new technologies and applications that help cultural heritage organisations to better connect with their audience and reach new demographics. He guides projects from contract to completion, engaging with the programmers, designers and user experience consultants, while keeping an overview of the design and development process with a particular eye for usability and accessibility.

Pip Shea

Research Assistant
CXNI
Queen's University Belfast
School of Creative Arts



Academic Paper

Northern Ireland's Creative
Meshworks: Tracing Ad Hoc
Knowledge Exchange

Authors:

Pip Shea, Miriam Haughton,
Michael Alcorn,
Karen Flemingy

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Short Biography

Pip's research is grounded in Internet
Studies and explores the socio-technical
dynamics of networked sharing and the
ethics of contemporary culture making. She
has worked extensively as a designer and
community artist, and has exhibited artistic
work in Australia, the UK, and Canada.

Raghda Hassan Hareri

PhD Student in Edinburgh
College of Art
University of Edinburgh



Academic paper

Domestic living space
furnishings, culture identity
and media

Authors:

Raghda Hareri

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Short Biography

I am currently a PhD candidate at University of Edinburgh. My research focuses on a number of themes: residential living space, furniture and decorating elements, culture identity and personality. I have participated in a number of seminars, workshops, and conferences in the United Kingdom related to interior design, the design of home environments, and cultural studies. In 2014, I presented my research in two conferences: the 7th Saudi Students Conference-UK (1-2 February, 2014); and the 2nd Annual Understanding Internationalisation Conference, Edinburgh (21 March, 2014); and participated in the "What is Space" Workshop at the University of Warwick (17 June, 2014). In my home country of Saudi Arabia, I work as Teaching Assistant in the Department of Interior Design at King Abdullah Aziz University. Additionally, I work as an interior designer, having designed homes and exhibitions. I am the recipient of several Certificates of Appreciation for my professional work in design, and regularly contribute to events and exhibitions for interior design and culture issues.

Raivo Kelomees

Senior Lecturer in Fine Arts
Estonian Academy of Arts
Tartu Art College



Interactive documentary

"The East": audience
participation solution

.....

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Short Biography

Raivo Kelomees, PhD (art history), artist, critic and new media professor. professor at the Tartu Art College, senior researcher at the Fine Arts Faculty of Estonian Academy of Arts. Has published articles in main cultural and art magazines and newspapers of Estonia since 1985. Book author, "Surrealism" (Kunst Publishers, 1993) and an article collections "Screen as a Membrane" (Tartu Art College, 2007) and "Social Games in Art Space" (Estonian Academy of Arts, 2013). Doctoral thesis „Postmateriality in Art. Indeterministic Art Practices and Non-Material Art“ (2009).

Raoul Rickenberg

Assistant Professor School
of Design Strategy
Parsons The New School
for Design



Academic paper

Concerning Data: The
Importance of Developing
New Frameworks for Design

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Short Biography

Raoul Rickenberg is an Assistant Professor in the School of Design Strategies at Parsons The New School for Design. His research concerns organizational behavior, communication technology, and the development of complex socio-technical systems. Situated at the intersection of analytical and generative practice, this work has been presented at a wide variety of academic conferences and appears in scientific as well as design-oriented publications. It also informs the courses that Raoul has developed, which concern processes by which people shape and adapt to their environments, as well as the work of MAPstudios, a firm that he founded in order to apply this knowledge to the design of digital interfaces. Raoul holds a PhD in Communication and an MA in Media Studies, both from Stanford University, as well as a BFA in Sculpture from the Rhode Island School of Design.

Raquel Barros Pinto

PhD Student/Researcher
Communication Sciences,
(area of specialization
Interactive Media)
Communication and Society
Research Center, University
of Minho Campus de Gualtar,
Braga, Portugal



Academic paper

The imaginary in [re]
construction through new
forms of engagement with
masterpieces

Authors:

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Short Biography

She is a PhD student in Communication Sciences since 2012, at the University of Minho, in the area of specialization Interactive Media. She receives the Master degree in Teaching Visual Arts in the 3rd Cycle of Basic Education and Secondary Education in 2012, at the Faculty of Psychology and Educational Sciences of the University of Porto, with the thesis entitled "Daily chart as a learning device design in secondary education". In 2010 she obtained the Master degree in in Digital Art and Technology, at University of Minho, with the thesis entitled "Game of Checkers, one Recreation Grounded in Interactive Storytelling". In 2008 she obtained the BsC degree in Art / Design, at the Arts School of Porto, and a Bachelor degree in Design, at the Superior Artistic School of the Port, in 1999.

Rebecca Inez Saunders

PhD student in English Literature
and Digital Humanities
King's College, London



Academic paper

'Show the world how hot
you are and how heavy
you get down': The Digital
Design of Pornographic
Communication

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portal/en/](https://kclpure.kcl.ac.uk/portal/en/)

Short Biography

Rebecca Inez Saunders graduated with a First Class degree in English Literature from the University of St. Andrews in 2008 and received an M.A. with Distinction from King's College London in 2011. Her M.A. thesis on the potential for valuably subversive, contemporary pornography developed into the Ph.D. in Porn Studies which she is currently completing and for which she received a scholarship. Rebecca has published on the paratextual features of porn sites, writes for pornography's first peer-reviewed journal Porn Studies and teaches at King's College, London.

Reuben Stanton

Sessional Lecturer and
PhD Candidate
RMIT University
Melbourne, Australia



Academic paper

Designing with Intention:
Interaction Design and
the Living Archive

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Short Biography

Reuben Stanton is an interaction designer and design researcher. He has a Bachelor of Communication Design from RMIT University, is currently completing a PhD at RMIT University, and has worked for over 10 years in design, development, and design-research roles across many industry sectors. His PhD research is a practice-led investigation of the design and construction of a digital performance archive (the Circus Oz Living Archive); with a particular focus on digital materiality in design practice, and the designer's ethical and political role in the mediation of cultural production. Reuben is co-founder of Paper Giant, a Melbourne based design and research studio that focuses on exploratory design research through ethnographic research methods, creative tools and practices, and interdisciplinary collaborations.

Richard C Seals

Principal Lecturer and Post
Graduate Coordinator
University of Greenwich



Installation

Optical

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Short Biography

A thin sandwich degree in Electrical & Electronic Engineering at Lanchester Polytechnic sponsored by GEC Telecommunications (Coventry) and a short spell as a Design Engineering at GEC (Darlington), was followed by a PhD in Mobile Robotics at the University of Surrey. A first post as a Lecturer II and then Senior Lecturer at Middlesex Polytechnic was followed by promotion to Principle Lecturer at Thames Polytechnic, now the University of Greenwich. Twenty-five years of lecturing, the last 14 spent mainly lecturing to post-graduate students, was celebrated by a return to research in mobile robotics.

Having been always interested in art, mostly abstract (no drawing ability whatsoever) the opportunity to develop a light installation as a means of increasing the attractiveness of electronic engineering to uninterested school learners was an opportunity not to be missed.

Robin Burgess

Research Information Manager
The Glasgow School of Art



Workshop

Exploring Research
Data Management
in the Visual Arts

Authors:

Leigh Garrett, Robin
Burgess, Amy Robinson,
Anne Spalding

.....

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Short Biography

Robin's research interests lie in the application of research data management (RDM) techniques, analysis and the development of RDM strategies/systems for the visual arts. RDM in the visual arts is often complex therefore suitable approaches are required for the management of this data. Robin's focus has been in developing toolkits and advisory documentation for researchers, and by utilising EPrints repository technologies, develop suitable systems for the management of the research data.

Rosamund Davies

Senior Lecturer in Screenwriting
University of Greenwich



Academic paper

Interdisciplinary design -
designing for explicit and
implicit narratives

Authors:

Rosamund Davies,
Ryan Flynn

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[https://gre.academia.edu/
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Short Biography

Rosamund Davies has a background of professional practice in the film and television industries as script and story consultant and analyst. Her research combines theory and practice and her current research interests are in screenwriting; narrative, and creative industries structures and practices. She is co-author of the book *Introducing the Creative Industries: from theory to practice* (Sage 2013)

Rosamund was recently co-investigator on PATINA (Personal Architectonics Through Interactions with Artefacts), a major interdisciplinary project funded through the RCUK Digital Economy programme, which aimed to revolutionise the design of technologies for supporting research. As part of this project, Rosamund investigated the timespace of research and how different experiences and narrations of research contribute to the construction of research spaces. She is now building on and expanding this research, to include creative spaces and creative labour, as well as an investigation of the role of 'communication spaces' in interdisciplinary projects, across academia and the creative industries.

Sarah Jaffray

Independent Art Historian



Academic paper

Instagram's
Techongeographies
of Resistance

.....

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Short Biography

Sarah Jaffray is an art historian who works for the Wellcome Collection and the British Museum. With an MA in art history and an MA in cultural studies her work incorporates a wide range of art and cultural theory. Sarah is fascinated with human geography, devoted to the notion that art causes revolutions and eternally in love/hate with French philosophy.

Sarah Lloyd-Winder

Lecturer in Art, Design and Media
Phd student
Institute of Education



Exhibition

An exhibit for participation
(based on my research)
entitled - Distinctive
equilibrioception within
digital practice – a practice
based investigation of
composition, balance and
digital art narratives

Authors:

Sarah Lloyd-Winder

.....

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fictorus.wordpress.com

Short Biography

I am an ex-performer and artist who teaches art, design and media and explores digital fiction. As explorer in the digital world I looked at social media for business, and also created digital media for digital fiction. I am studying for an MPhil / Phd at the Institute of Education, through the Knowledge Lab. Through my research I am exploring composition in a digital environment of my autobiographical journey. I am inspired by the possibilities of the digital environment explored within my experiments and working models. I have specifically chosen the term digital fiction for the work I will be creating although I acknowledge that there are a number of different terms that are used to define similar work. I am still teaching as well as performing and making short Animations. I also work as a Standards Verifier and International Standards Verifier for Pearson's (Edexcel).

Seyed Amir Mohsen Jazdarreh

PhD Student in Computing
& Mathematical Sciences
University of Greenwich



Academic paper

Communication futures:
Potential uses of NFC
enabled mobile apps within
UK tourist attractions

Authors:
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Short Biography

Seyed AmirMohsen Jazdarreh earned his master's degree in computer networking from the School of Engineering, University of Greenwich in 2012. He is currently a PhD student at the University of Greenwich on an EPSRC iCase funded project looking into the potential of NFC, Real-Time Data Analytics and Social Media to support Tourism at places such as Canterbury Cathedral. He is supervised by Professor Lachlan MacKinnon, Dr Ed de Quincey at the University and Dr Amir Shadmand, CEO of Supenta Ltd.

Shakil Yussuf Rahim

Lecturer in Drawing
CIAUD, Faculty of Architecture
University of Lisbon



Academic paper

New Media and Traditional
Cognition Process in
Observational Drawing
Methodology: The Case
of David Hockney's Visual
Experience in iPhone
Drawings

Authors:

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Short Biography

Shakil Rahim (1979-) graduated in Architecture at the Faculty of Architecture, Technical University of Lisbon. His PhD thesis is on Architecture, specialized in Drawing, at the Faculty of Architecture, University of Lisbon. He is a lecturer in Drawing at the Faculty of Architecture, University of Lisbon, Department of Drawing and Visual Communication. His researches areas are: Observational Drawing, Draughtsperson, Visual Attention and Human Cognition. In 2009, he won the Prize for Scientific Research at the University of Aveiro, with the research project in Unidcom/ Iade - Research Unit of Design and Communication.

Simon Coupland

Senior Research Fellow
De Montfort University



Workshop

Picture Perfect:
Computational methods
for matching historical
photographic records

Authors:
Stephen Brown, Simon
Coupland, David Croft

.....

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Short Biography

Dr. Coupland received a PhD in computer science in 2006. His main research interests are type-2 fuzzy logic and practical applications of fuzzy logic. He has authored over 70 articles and was the winner of the 2007 Outstanding Paper Award in the IEEE Transactions on Fuzzy Logic. He is a previous winner of the British Computer Society Machine Intelligence Award.

Sonia Howell

Postdoctoral Research
of Digital Initiatives,
Office of Digital Learning
and the Keough-Naughton
Institute of Irish Studies,
University of Notre Dame



Academic paper

Curating Conversation
Across Disciplines: Irish
Studies and the Breac
Project

Authors:
John Dillon and Sonia
Howell

showell3@nd.edu

Short Biography

Sonia Howell is a Postdoctoral Researcher in the Office of Digital Learning in the University of Notre Dame and a recently completed doctoral fellow with An Foras Feasa and the School of English, Media, and Theatre Studies in NUI Maynooth, Ireland. She holds a B.A. in Media Studies and English (NUI Maynooth, Ireland) and a Masters in Comparative Literature (Dublin City University, Ireland). Her doctoral project, entitled “Partners in Practice: Contemporary Irish Literature, World Literature and Digital Humanities”, examines the opportunities and implications afforded Irish literary studies by developments in the newly emergent disciplines of World Literature and the Digital Humanities.

She is Co-Senior Editor of the Breac Archive and Bibliography and a member of the international advisory board for the Digital Platform for the Study of Contemporary Irish Writing project (University College Dublin).

Sozita Goudouna

Researcher
Curator Artist



Academic Paper

The rupture and establishment of chiasmatic space and corporeal spatiality

Installation

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outoftheboxintermedia.org

Short Biography

Dr. Sozita Goudouna is currently production coordinator at Marina Abramovic's film "Seven Deaths," conceived by the artist in collaboration with seven prominent directors such as: Roman Polanski, Pedro Almodovar. Her book on intermediality entitled "Mediated Breath: Interfaces between Beckett's intermedial Breath, Fried's Theatricality and the Visual Arts" is forthcoming in 2014. Sozita is the founding director of Out Of The Box Intermedia and has curated intermedia projects in London and Athens in venues such as the Shunt Vaults, Hunterian Museum, French Institute, ICA, Barbican Centre, Benaki Museum, Byzantine Museum, Historical Archives Museum, Place-London and in the public sphere and has collaborated with artists such as : Raqs Media Collective, Werner Nekes, Mat Collishaw, Dorothy Cross, Andrea Geyger, The International Institute of Important Items, Martin Sexton and others. Sozita is the artistic director of the new programme PublicScapes: Art and Curatorial Practices in the Public Sphere that was launched in November 2013 at the centre of Athens

Stacey Pitsillides

Lecturer in Design
Dept Creative Professions &
Digital Arts
University of Greenwich

PhD candidate Goldsmiths



Academic paper

Death is Interdisciplinary:
Digital Death
and its Community

Authors:
Stacey Pitsillides, Selina Ellis
Gray, Damien McCallig

Workshop

Out in the new country –
design for digital terrains and
territories

Authors:
Nickie Hirst, Stacey Pitsillides

Short Biography

Stacey Pitsillides is PT Lecturer in Design at the University of Greenwich, CPDA Department and a PhD candidate in Design at Goldsmiths. Her PhD topic considers creative responses to the digital archive framed through the question of what happens to our data after we die? Her research interests include Digital Death, Identity, Crafts, Memory and Personal Archiving. She is also a freelance writer/consultant for Stromatolite Design Research Lab and has been the co-facilitator of three unconference events discussing issues of death and digitality.

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Stephen Brown

Director, Knowledge Media
Design
De Montfort University



Academic paper

Computational methods
for matching historical
photographic records

Authors:
Stephen Brown, Simon
Coupland, David Croft

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Short Biography

Stephen Brown is Professor of Learning Technologies and Director of Knowledge Media Design at De Montfort University and Director of Learning Technology consultancy firm Hyperworks Ltd. His career includes Head of Distance Learning for BT; Royal Academy of Engineering Visiting Professor in Engineering Design; Director of the International Institute for Electronic Library Research, De Montfort University; Senior Technology Adviser at the JISC Technologies Centre; and President of the Association for Learning Technology.

Previous clients include Marconi, Reuters, The Home Office, The Department for Education and Science, JISC, The Learning and Teaching Support Network, The British Council, The European Commission, Kings College London, Royal Holloway University, Salford University, Manchester Metropolitan University, the Open University, Imperial College London, Sheffield Hallam University, Sussex University, Birmingham University

He is currently a Visiting Fellow of the Centre for Distance Education, University of London International Programmes.

Stephen Kennedy

Principal Lecturer,
Dept Creative Professions &
Digital Arts
University of Greenwich



Academic paper

Chaos Media

Panel Chair

Design collaboration:
intentions and tensions

S.Kennedy
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Short Biography

My research interests lie at the intersection of theory and practice in relation to the political economy of contemporary communications technology. As an internationally recognized researcher in this area my creative and academic outputs have had impact in the field of digital media and the philosophy of sound. I have developed novel concepts (Sonic Economy, Chaos Media) that explore the relationship between philosophy and the production and distribution of sound, and have made a noteworthy contribution to this field of study. I have presented my work both nationally and internationally at conferences/workshops/seminars and have worked collaboratively with a range of academics, artists and performers.

Susan Broadhurst

Professor of Performance
and Technology
Brunel University



Chair of DRHA Organisation

Academic paper

Methodological Innovation
in Digital Arts and Social
Sciences

Panel chair

Methodological Innovation
in Digital Arts and Social
Science

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Short Biography

SUSAN BROADHURST is a Writer and Practitioner in the Creative Arts. She is the Subject Leader of Drama Studies at Brunel University, UK. She is also the author of *Liminal Acts: A Critical Overview of Contemporary Performance and Theory* (1999) and *Digital Practices: A Critical Overview of Performance and Technology* (forthcoming, 2006). She is currently working on a series of collaborative practice-based research projects entitled, 'Intelligence, Interaction, Reaction and Performance', which involve introducing various interactive digital technologies into live performance.

Susan Lambert

Head of the Museum of Design
in Plastics Arts University
Bournemouth



Academic paper

Turning crowdsourced
information into evidence
trails for collection metadata

Authors:

Marcus Winter, Susan
Lambert, Phil Blume, Lyn
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Short Biography

Susan Lambert worked for many years at the Victoria and Albert Museum, ultimately as Keeper of the Word and Image Department (Paintings, Drawings, Prints, Photographs and the National Art Library). She was responsible for organizing the V&A's first global 20th Century Gallery and set up its Contemporary Programme, including the trend-setting Friday Late. Since 2007 she has worked at the Arts University Bournemouth developing its collection of artefacts into the Museum of Design in Plastics, the UK's only accredited museum with a focus on plastics. Publications include 'Bic Cristal pen' and 'Robin Day's Polyprop chair', Iconic Designs: 50 stories about 50 things, edited by Grace Lees-Maffei, London: Bloomsbury, 2014; 'Plastics – Why not?', Extreme collecting; challenging practices for 21st century museums, edited by Graeme Were and J.C.H.King, Oxford: Berghahn Books, 2012; A Curator's Guide to plastics, www.modip.ac.uk/resources/curators_guide, 2011; Form Follows Function, Design in the 20th Century, London: V&A, 1993.

Teresa Almeida

PhD Student
Culture Lab
Newcastle University



Academic paper

Subjective Epistemologies:
Inconsistent Artefacts in the
Redesign of Medical Devices

Authors:
Teresa Almeida, Gabriella
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Short Biography

Previously, she was Lecturer in Media Arts at LASALLE College of the Arts Singapore where she developed and taught Crafting Technology and Wearable and Soft Technologies design studios. Teresa Almeida is an artist, designer, researcher, and educator. Her work explores the relationship between art, technology and wearable media. Some of her projects include inflatables, sound reactive garments, and social coping patches. She has shown internationally and is published in the books Fashionable Technology (2008) and Future Fashion (2010). Main interests are wearable and soft technology, craft, tangible and embodied interfaces, ecology, sustainability, and design for empowerment and social innovation. She holds a Master's Degree from the Interactive Telecommunications Program at New York University and she is currently a PhD Candidate with the Digital Interaction Group at Culture Lab, Newcastle U.K.

Terhi Nurmikko-Fuller

PhD Candidate in Web Science
University of Southampton



Workshop

Down the Digital Rabbit
Hole: Annotating Fiction
through Linked Data

Authors:
Dr K. Faith Lawrence

.....

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TerhiNurmikko

Short Biography

Terhi is a researcher in the final throws of completing an interdisciplinary PhD in Web Science. Her research agenda is on the representation of ancient Sumerian literature, encoding the narrative content, annotations and the bibliographical data of associated secondary publications using OWL ontologies.

Terry Trickett

Performer
Digital artist



Performance

Interactive Visual Music

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Short Biography

Working previously as an architect and designer, Terry Trickett has now become a Digital Artist exhibiting artworks and videos worldwide and performing 'visual music' at various New Media festivals and conferences. He has embraced the techniques of programming and developed methods for producing moving images as a complement to musical performance. By calling on his skills as a clarinettist, his renderings of various compositions for solo clarinet are matched by the simultaneous projection of his visual interpretations of the pieces.

Tim Coughlan

Lecturer in Computer Science
Horizon Research Fellow
University of Nottingham



Academic paper

Spatial Humanities: Moving
Beyond the Dot on a Map

Authors:

Laura Carletti, Robert Allen,
Nick Baron, Tim Coughlan,
Catherine Davies, Bronac
Ferran, Pamella Lach, and
Angeles Munoz.

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Short Biography

Dr. Tim Coughlan is a Lecturer in Computer Science and Research Fellow in the Horizon Digital Economy Research Institute at the University of Nottingham. His research interests are in the design and evaluation of human-computer interactions focused on learning, sharing, and creativity. Projects include the collaborative remixing and reuse of open educational resources across educational organizations, technologies for fieldwork and the interpretation of objects in museum collections, and crowdsourcing interpretations of artworks from the public.

Tom Estes

Artist



Performance

Emoticon

Authors:

Tom Estes

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www.TomEstesArtist.com

Short Biography

I grew up on a small farm in the U.S.A and moved to Paris and lived there for a couple of years before settling in London as my base of operations. One of my parents was an immigrant and likewise I too have become one. Immigration has always induced some sense of concern in the citizens already living in a country so the disenfranchisement of 'the Other' is a constant riff in my work. As an artist, there is a real Peter Pan Syndrome at play in my work and although I am skilled in many disciplines, and often employ a wide variety of different media in my work, it is digital photography that is at the heart of my practice. I suppose I would describe myself a carnival sideshow conceptualist, combining a bare-bones formal conceptualism with an eternally adolescent, DIY comic-prank approach.

Toni Sant

Reader in Digital Curation
WMUK Education Organiser
University of Hull / Wikimedia UK



Workshop

Wikipedia Editing Workshop
for Humanities and Arts
Researchers

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Short Biography

Dr Toni Sant is Reader in Digital Curation and Director of Research at the University of Hull's School of Arts and New Media in Scarborough. He is also the Education Organiser for Wikimedia UK, the local Wikimedia chapter covering the United Kingdom, supporting volunteer editors of, and contributors to, Wikipedia and the other Wikimedia projects such as Wikimedia Commons, which are independently run by the Wikimedia Foundation.

Toni Sant is the author of *Franklin Furnace and the Spirit of the Avant-Garde: A History of the Future* (Intellect, 2011) and recently guest edited a special issue of the *International Journal of Performance Arts & Digital Media on Interdisciplinary Approaches to Documenting Performance*.

Tychonas Michailidis

Visiting Lecturer
in Sound Engineering
Birmingham City University



Academic Paper

The Art of Illusion:
the magic in performing
electronic music

Performance

Live mechanics
For piano and interactive
electronics

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Short Biography

Tychoans Michailidis is a composer and performer of live electronics and computer music whose work explores sensor and interactive technologies in performances (music, dance, installations). He has performed in various venues and festivals across Europe and the UK. His research interests focus around human-computer interaction and the role and meaning of haptics while performing through sensor technologies. Currently works as a visiting lecturer at the School of Digital Media at Birmingham City University.

Ulrich Gehmann

Chairman of Research Group
“Formatting of Social Spaces”,
KIT, Editor-in-Chief of New
Frontiers in Spatial Concepts, KIT
University of Karlsruhe (KIT),
Germany



Academic Paper

Evidence, Technology
and Uncertainty

Authors:
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spatialconcepts](http://uvka.de/spatialconcepts)

Short Biography

Educational background: Humanist education; Biology; Business Administration at University of St. Gallen (HSG); History (KIT). Professional career: Management in industry and international consulting. Lecturer at Wuppertal University, at KIT and at Karlshochschule International, Germany, topics: management dynamics, creation of artificial spaces, issues of spatial and sociocultural formatization, systemics of organizations. Exhibition projects about evolution and history. Various publications. Founder and chairman of research group Formatting of Social Spaces, KIT; Founder and Editor-in-Chief of New Frontiers in Spatial Concepts.

Vassilis Vlastaras

Assistant Professor in Painting
Athens School of Fine Arts



Academic Paper

Utopia Project 2006-2011

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Short Biography

Vassilis Vlastaras is a visual artist and Assistant Professor at the Athens School of Fine Arts. He studied in the Instituto Universitario di Architettura di Venezia and photography in AKTO Athens. Then he continued with studies in graphic design and animation in T.E.I. of Athens, film direction in the faculty of cinema E. Chatzikos of Athens and painting in Athens School of Fine Arts. He acquired M.Sc. Interactive Multimedia in the University of Westminster of London and MFA in the Architectural faculty of Athens. He creates large-scale site-specific installations and he experiments with various media in painting, drawing, photography, video, real time video and sound performances and computer interactive installations. He has been the main coordinator of Utopia Project an annual summer residency program for artists that is hosted by ASFA every July since 2006 in the annex of ASFA in Rethymno, Crete. He has taken part in many exhibition projects, solo and group shows in Greece and abroad.

Veronica Ranner

PhD candidate
Royal College of Art



Workshop

Living Assemblies

Authors:

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Short Biography

Veronica researches the emerging field of the bio-digital — a converging knowledge space where computational thinking and biological matter meet. Her current doctoral work explores paradigm shifts in reality perception by coupling speculative (bio)material strategies and information experience through design research. Veronica has worked cross- disciplinary with a variety of science institutions and biomedical companies and is interested in complex networked cycles and potential new roles for designers.

Wyn Kelley

Senior Lecturer in Literature
Massachusetts Institute
of Technology



Academic Paper

Mapping Moby-Dick in Locast

Authors:

Pelin Arslan, Amar Boghani,

Federico Casalegno,

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Short Biography

Wyn Kelley, who teaches in the Literature Section at the Massachusetts Institute of Technology, is author of *Melville's City: Literary and Urban Form in Nineteenth-Century New York* (1996) and of *Herman Melville: An Introduction* (2008); and co-author, with Henry Jenkins, of *Reading in a Participatory Culture: Re-Mixing Moby-Dick in the English Classroom* (2013). Former Associate Editor of the *Melville Society* journal *Leviathan*, and editor of the *Blackwell Companion to Herman Melville* (2006), she has published essays in a number of journals and collections. A founding member of the *Melville Society Cultural Project*, she has collaborated with the *New Bedford Whaling Museum* on lecture series, conferences, exhibits, and a scholarly archive. She serves as Associate Director of MEL (*Melville Electronic Library*), an NEH-supported interactive digital archive for reading, editing, and visualizing Melville's texts. She also works with the *HyperStudio*, MIT's digital humanities lab, to develop educational programs such as *MetaMedia*, *American Authors*, and *Annotation Studio* (<http://www.annotationstudio.org/>).

Anastasios Maragiannis

Academic Portfolio Leader
Senior Lecturer Design
University of Greenwich
Department of Creative
Professions and Digital Arts



Academic Paper

Virtual Embodiment:

The turbulent relationship
between social media and
the self

Authors:

Anastasios Maragiannis,
Stacey Pitsillides

Visual Technologies:

Reviewing the way we read
and behave on the move

Authors:

Anastasios Maragiannis

Workshop

A recipe for Creativity &
Creative Interpretation:

Anastasios Maragiannis and
Prof Janis Jefferies

Short Biography

Anastasios is the Academic Portfolio leader in Design and Senior Lecturer in Design Theory & Practice with a background in graphic design and interactive media. Is the programme Chair of DRHA2014, the co-Leader of "The Digital" Grand challenge at the Faculty of Architecture Computing and Humanities and the coordinator of internationalising and Partnerships for the Dept of Creative professions & Digital Arts. He is also the editor of "Multidisciplinary design practices" book publishes in 2014. And he has been awarded the University of Greenwich "Recognition award" as the staff member of the year.

His professional experience also includes design and consulting for web applications, interactivity, game design, graphic design gender and identity. His work has been shown in the London BFI and the V&A museum.

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Nickie Hirst

Principal Lecturer &
Senior Lead for Enterprise &
Design
University of Greenwich



Academic Paper

Everything Looks the Same in
Digital Design

.....

Workshop

Out in the New Country -
Design for Digital Terrains and
Territories

Authors:

Nickie Hirst,
Stacey Pitsillides

.....

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Short Biography

Nickie Hirst is a Principal Lecturer and is Faculty Lead for Enterprise and Design in the Department of Creative Professions and Digital Arts at the University of Greenwich. Prior to this, she held the position of Head of the Design Futures Department and Programme Leader for BA H Graphic & Digital Design and BA H 3D Digital Design and Animation at the university and has taught at UWE, Bristol and UAL. She has a background of professional practice in the graphic and digital design industry at Creative Director level and her digital consultancy clients include, BA, Nokia, Orange, TMobile, The Economist, RAC and Lego. Nickie continues to run professional consultancy projects alongside her teaching activities. She has a Bachelor of Arts in Graphic Design from UWE, Bristol and is currently embarking on her PhD studies. Her practice-based research interests focus on data visualisation and the exploration of chance and error in design and digital processes.).

Sasha Burkhanova

MA, Freelance Curator



Exhibition

The Un-Private House

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Short Biography

After completing BA in Sociology, Sasha studied MA in History and Culture of Fashion at London College of Fashion and started working as a freelance curator. This autumn she graduates from MA Curating course, Goldsmiths and starts the Phd program at Greenwich University. Sasha lives and works between London and Moscow. She worked on projects for Net-A-Porter, Hanmi Gallery, 1Granary, Garage Magazine, MMoMA, Zabłudowicz Collection. This summer her exhibition 'Dreaming Machines' was chosen as a strategic project for the IV International Biennale of Young Art in Moscow.

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